



User Guide



Important Messages

IMPORTANT: If the account type you want to set up is not in the device database, you will be asked to enter more details. You should get all pertinent information for the email account, such as incoming and outgoing server settings, before you proceed.

WARNING: Use only Sprint-approved or LG-approved batteries and chargers with your phone. The failure to use a Sprint-approved or LG-approved battery and charger may increase the risk that your phone will overheat, catch fire, or explode, resulting in serious bodily injury, death, or property damage

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Get Started

This section gives you all the information you need to set up your phone and Sprint service for the first time.

[Your Phone at a Glance](#)

[Set Up Your Phone](#)

[Activate Your Phone](#)

[Set Up Your Voicemail](#)

[Sprint Account Information and Help](#)

Your Phone at a Glance

The following illustration outlines your phone's primary external features and buttons.



Set Up Your Phone

You must first install and charge the battery to begin setting up your phone.

1. Install the battery.

- Remove the battery from its packaging.
- Insert the battery into the opening in the back of the phone, making sure the connectors align (see step 1 in the following illustration). Gently press down to secure the battery (see step 2 in the following illustration).
- Position the back cover over the battery compartment and press down until you hear a click (see step 3 in the following illustration).



2. Press and hold on the top left of the phone to turn the phone on.

- If your phone is activated, it will turn on, search for Sprint service, and enter standby mode.
- If your phone is not yet activated, see [Activating Your Phone](#) for more information.

3. Make your first call.

- Press  to display the dial pad.
- Use your dial pad to enter a phone number.
- Touch  or press .

Note: Your phone's battery should have enough charge for your phone to turn on and find a signal, set up your voicemail, and make a call. You should fully charge your battery as soon as possible. See [Charging the Battery](#) for details.

Activate Your Phone

Follow the instructions below to activate your phone if it has not already been activated. Depending on your account or how and where you purchased your device, it may be ready to use or you may need to activate it on your Sprint account.

- **If you purchased your phone at a Sprint Store**, it is probably activated and ready to use.
- **If you received your phone in the mail and it is for a new Sprint account or a new line of service**, it is designed to activate automatically. To confirm your activation, make a phone call.
- **If you received your phone in the mail and you are activating a new phone for an existing number on your account**, you will need to go online to activate your new phone.
 - From your computer's Web browser, go to www.sprint.com/activate and complete the onscreen instructions to activate your phone.

When you have finished, make a phone call to confirm your activation. If your phone is still not activated or you do not have access to the Internet, contact Sprint Customer Service at 1-888-211-4727 for assistance.

Tip: Do not press  while the phone is being activated. Pressing  cancels the activation process.

Note: If you are having difficulty with activation, contact Sprint Customer Service by dialing **1-888-211-4727** from any other phone.

Set Up Your Voicemail

Your phone automatically transfers all unanswered calls to your voicemail, even if your phone is in use or turned off. You should set up your Sprint Voicemail and personal greeting as soon as your phone is activated. Always use a passcode to protect against unauthorized access.

1. From home screen, press  to display the dial pad.
2. Touch and hold .
3. Follow the system prompts to:
 - Create your passcode.
 - Record your name announcement.
 - Record your greeting.

Note: Voicemail Passcode – Sprint strongly recommends that you create a passcode when setting up your voicemail to protect against unauthorized access. Without a passcode, anyone who has access to your phone is able to access your voicemail messages.

For more information about using your voicemail, see [Voicemail](#).

Sprint Account Information and Help

Find out about account passwords and information about managing your account and finding help.

[Sprint Account Passwords](#)

[Managing Your Account](#)

[Sprint Support Services](#)

Sprint Account Passwords

You will need to create passwords to protect access to your personal account information, your voicemail account, and your data services account. As a Sprint customer, you enjoy unlimited access to all your information.

Account Username and Password

If you are the account owner, you will create an account user name and password when you sign on to www.sprint.com. (Click **Sign in/Sign up** and then click **Sign up now!** to get started.) If you are not the account owner (if someone else receives the bill for your Sprint service), you can get a sub-account password at www.sprint.com.

Voicemail Password

You'll create your voicemail password when you set up your voicemail. See [Setting Up Your Voicemail](#) for more information on your voicemail password.

Data Services Password

With your Sprint phone, you may elect to set up an optional data services password to control access and authorize Premium Service purchases.

For more information, or to change your passwords, sign on to www.sprint.com or call Sprint Customer Service at **1-888-211-4727**.

Managing Your Account

Manage your Sprint account from your computer, your Sprint phone, or any other phone.

Online: www.sprint.com

- Access your account information.

- Check your minutes used (depending on your Sprint service plan).
- View and pay your bill.
- Enroll in Sprint online billing and automatic payment.
- Purchase accessories.
- Shop for the latest Sprint phones.
- View available Sprint service plans and options.
- Learn more about data services and other products like Sprint Picture Mail, games, ringers, screen savers, and more.

From Your Sprint Phone

Press  and choose from these options:

- Touch    to check minute usage and account balance.
- Touch    to make a payment.
- Touch    to access a summary of your Sprint service plan or get answers to other questions.
- Touch    to add a new line of service, upgrade your phone, or access other account services.

From Any Other Phone

- Sprint Customer Service: **1-888-211-4727**.
- Business Customer Service: **1-800-927-2199**.

Sprint Support Services

Sprint 411 and Sprint Operator Services let you easily access information and calling assistance from your Sprint device.

Sprint 411

Sprint 411 gives you access to a variety of services and information, including residential, business, and government listings; movie listings or showtimes; driving directions, restaurant reservations, and major local event information. You can get up to three pieces of information per call, and the operator can automatically connect your call at no additional charge.

There is a per-call charge to use Sprint 411, and you will be billed for airtime.

► From the dial screen, touch    .

Sprint Operator Services

Sprint Operator Services provides assistance when you place collect calls or when you place calls billed to a local telephone calling card or third party.

- From the dial screen, touch  .

For more information or to see the latest in products and services, visit us online at www.sprint.com.

Phone Basics

Your phone is packed with features that simplify your life and expand your ability to stay connected to the people and information that are important to you. The topics in this section will introduce the basic functions and features of your phone.

[Your Phone's Overview](#)

[Turn Your Phone On and Off](#)

[Battery and Charger](#)

[Get to Know the Touchscreen](#)

[Through the Menus](#)

[Status Bar](#)

[Entering Text](#)

[Voicemail](#)

Tip: **Phone Software Upgrades** – Updates to your phone's software may become available from time to time. Sprint will automatically upload critical updates to your phone. You can also use the menu to check for and download updates. Touch  > **Main Menu** > (slide the screen up to display more menu items) > **Tools** > **Update Phone** > **Update Firmware** to search for and download available updates.

Your Phone's Overview

The illustrations and descriptions below outline your phone's basic layout.



Key Functions

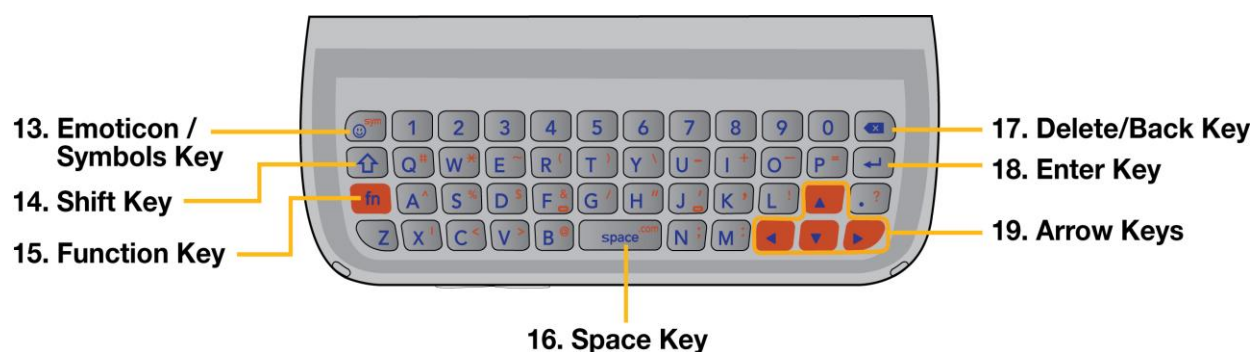
1. **Power/Lock Button** locks the screen. Press and hold to turn on or off the phone.
2. **Earpiece** lets you hear the caller and automated prompts.
3. **3.5mm Headset Jack** allows you to plug in a headset for convenient, hands-free conversations.

CAUTION! Inserting an accessory into the incorrect jack may damage the phone.

4. **Status Light** indicates incoming calls, new messages, or other events by blinking. It is red while charging and turns green when charging is completed.
5. **Battery Strength Indicator** represents the amount of remaining battery charge currently available in your phone. When all bars are displayed in the battery icon, the phone's battery is fully charged. When no bars are displayed, the phone's battery is nearly completely discharged.
6. **Status Bar Icons** provide information about your phone's status and options, such as signal strength, roaming, ringer setting, messaging, and battery charge.
7. **Touchscreen** displays all the information needed to operate your phone, such as the call status, the Contacts list, the date and time, and the signal and battery strength.

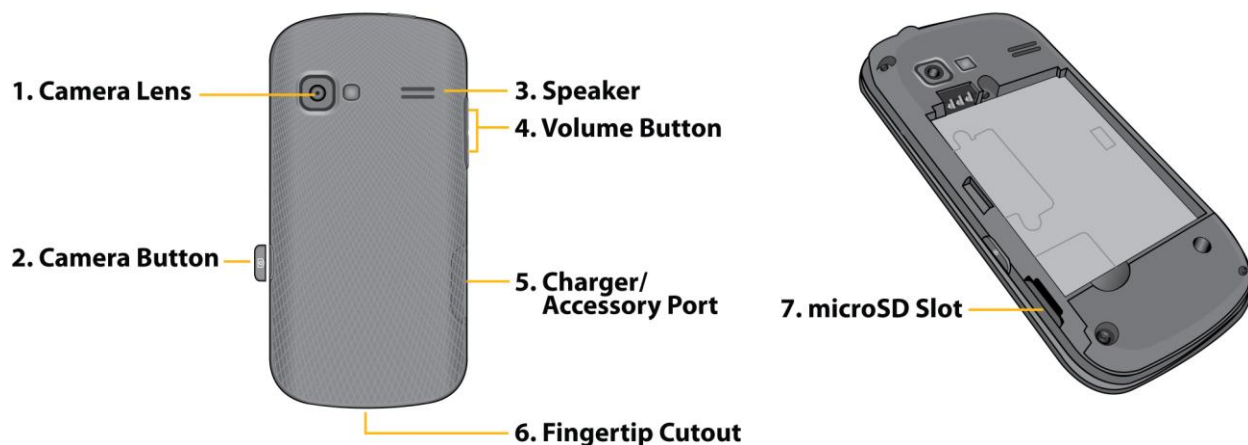
8. **Home Key** lets you go back to Home screen in any menu display. To go back to standby mode, press this key again.
9. **Talk Key** brings the dial pad on the screen. Hold down to activate Voice Command while in standby mode.
10. **Back Key** returns you to the previous menu when in a sub-menu. This key also allows you to return to the previous screen in a data session.
11. **Microphone** allows other callers to hear you clearly when you are speaking to them.
12. **QWERTY Keyboard** lets you enter numbers, letters, and characters. Press number keys for speed dialing.

QWERTY Keyboard



13. **Emoticon/ Symbols Key** lets you enter emoticons when composing text messages. lets you enter symbols when composing text messages.
14. **Shift Key** lets you to capitalize letters.
15. **Function Key** allows you enter the alternate character (such as @ for the B key) on the QWERTY keyboard. See [Entering Text With the QWERTY Keyboard](#).
16. **Space Key** lets you enter a space.
17. **Delete/Back Key** deletes characters from the display in text entry mode. When in a menu, pressing the Back key returns you to the previous menu. This key also allows you to return to the previous screen in a data session.
18. **Enter Key** lets you move the cursor to the beginning of the next line.
19. **Arrow Keys** let you move the cursor up, down, right or left.

Rear View



1. **Camera Lens** used for picture taking and video recording. Keep clean for optimal performance.
2. **Camera Button** lets you activate the camera and camcorder and take pictures and videos.
3. **Speaker** lets you hear the different ringers and sounds. You can mute the ringer when receiving incoming calls by touching **Mute**. The speaker also lets you hear the caller's voice when in speakerphone mode.
4. **Volume Button** allow you to adjust the ringer volume or adjust the voice volume during a call.
5. **Charger/Accessory Port** allows you to connect the phone charger or an optional USB cable.

CAUTION! Inserting an accessory into the incorrect jack may damage the phone.

6. **Fingertip Cutout** allows you to lift and remove the phone's back cover.
7. **microSD Slot** accommodates the pre-installed microSD™ card (expandable up to 32GB).

Turn Your Phone On and Off

The instructions below explain how to turn your phone on and off.

Turning Your Phone On

- ▶ Press and hold .

Once your phone is on, it may display “Searching for Service.” When your phone finds a signal, it enters standby mode – the phone’s idle state. At this point, you are ready to begin making and receiving calls.

If your phone is unable to find a signal after 15 minutes of searching, a Power Save feature is automatically activated. When a signal is found, your phone automatically returns to standby mode.

In Power Save mode, your phone searches for a signal periodically without your intervention. You can also initiate a search for Sprint service by pressing any key (when your phone is turned on).

Tip: The Power Save feature conserves your battery power when you are in an area where there is no signal.

Turning Your Phone Off

- ▶ Press and hold  for two seconds until you see the powering-down animation on the display screen.

Your screen remains blank while your phone is off (unless the battery is charging).

Battery and Charger

Your phone is equipped with a Lithium Ion (Li-Ion) battery. It allows you to recharge your battery before it is fully drained.

WARNING: Use only Sprint-approved or LG-approved batteries and chargers with your phone. The failure to use a Sprint-approved or LG-approved battery and charger may increase the risk that your phone will overheat, catch fire, or explode, resulting in serious bodily injury, death, or property damage.

Sprint-approved or LG-approved batteries and accessories can be found at Sprint Stores or through LG; or you can call 1-866-866-7509 to order. They’re also available at www.sprint.com.

Battery Capacity

The battery provides up to 6.2 hours of continuous digital talk time.

When the battery reaches 5% of its capacity, the battery icon blinks. When there are approximately two minutes of talk time left, the phone sounds an audible alert and then turns off.

Note: Long backlight settings, searching for service, vibrate mode, browser use, and other variables may reduce the battery's talk and standby times.

Tip: Watch your phone's battery level indicator and charge the battery before it runs out of power.

Installing the Battery

- See [Setting Up Your Phone](#).

Removing the Battery

Before you remove your phone's battery, make sure that the power is off.

1. Make sure the power is off so that you don't lose any stored numbers or messages.
2. Lift the back cover using the fingertip cutout located at the bottom of the cover and remove it.
3. Lift the battery using the fingertip cutout and remove it from the phone.

WARNING: Do not handle a damaged or leaking Li-Ion battery as you can be burned.



Charging the Battery

Keeping track of your battery's charge is important. If your battery level becomes too low, your phone automatically turns off, and you will lose any information you were working on.

Always use a Sprint-approved or LG-approved desktop charger, travel charger, or vehicle power adapter to charge your battery.

- Plug the small end of the charger into the phone's charger jack and the other end into an electrical outlet.
 - A **red indicator light** means the battery is charging.

- A **green indicator** light means the battery is at least 90 percent charged.

With the Sprint-approved Li-Ion battery, you can recharge the battery before it becomes completely run down.

Note: Always unplug the charger from the wall socket after the phone is fully charged to save unnecessary power consumption of the charger.

Get to Know the Touchscreen

Your phone is equipped with a touchscreen for easy access to your favorite functions and features on the phone. Touch key sensors are very sensitive and require only a light touch — you don't need to press them forcefully to use them. Pressing touch keys too hard may damage the touch keypad.

- Use the tip of your finger to touch the center of a touch key. If you touch off-center it may activate an adjacent key instead.
- The touchscreen is automatically locked when the backlight is off. To lock manually, press .
- To unlock the touchscreen, press and hold .

WARNING: Don't place anything heavy on the touchscreen. Be careful not to scratch the touch screen with sharp objects.
Do not store your phone in extreme conditions (places that are too humid, hot, or cold), or around chemicals, which may change the cosmetic or functional features of your phone.

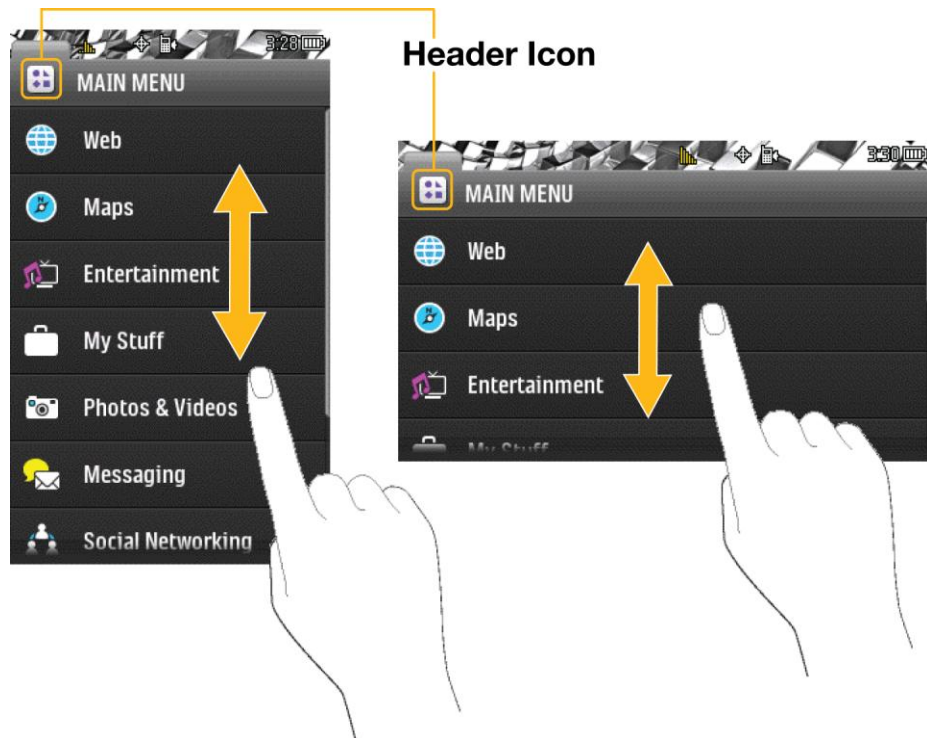
Navigate Through the Menus

It's easy to navigate through your phone's menus using the touchscreen.

Touch  > **Main Menu** to access menus.

Touchscreen Navigation

To scroll through lists, touch the screen and slide your finger up the screen as shown in the following figure. The list will move up so more items are visible. To display the top list back, slide the screen down.



To select an item, touch it on the menu. Your phone will vibrate slightly when it recognizes you've touched a menu.

For example, to view your text messages:

1. Touch  and then **Main Menu** to access the main menu.
2. Touch **Messaging**.
3. Touch **Messages**. (If you have any text messages, they are displayed.)

Navigate through Menus Using the QWERTY Keyboard

Arrow keys on the Qwerty keyboard let you quickly scroll through onscreen items. To navigate through a menu, press the up and down arrow keys. As you navigate through the menu, menu options are highlighted. Select any option by highlighting it and pressing .

For example, to view your text messages:

1. From standby mode, press  and press the down arrow key to highlight **Main Menu**. Then press  to access the main menu.
2. Select **Messaging** by pressing the down arrow key until you see that menu option and pressing .

3. Use the down arrow key to find the **Messages** menu option and press .
(If you have any text messages, they are displayed.)

For the purposes of this guide, the steps described (using either the touch keypad or the QWERTY keyboard) condense into:

- ▶ Touch  > **Main Menu** > **Messaging** > **Messages**.

For a diagram of your phone's menu, please see [Your Phone's Menu](#).

Back Up Within a Menu

It's easy to go back to a previously accessed menu or return to standby mode.

To go to the previous menu:

- ▶ Press .

— or —

- ▶ Press on the keyboard.

To return to standby mode:

- ▶ Press  twice.

— or —

- ▶ Touch the header icon (see [On the Touchscreen Navigation](#)).

Status Bar

Your phone's status bar provides information about your phone's status and options. This list identifies the symbols you'll see on your phone's status bar:

Tip: To view a list of your phone's icons and descriptions, from the main menu touch  > **Main Menu > Settings > Phone Info > Icon Glossary.**

Status Bar – Service Icons	
	1x Signal Strength – Shows your current 1xRTT signal strength. (More bars = stronger signal.) (Bars are yellow.)
	EVDO Signal Strength – Shows your current EVDO signal strength. (More bars = stronger signal.) (Bars are white.)
	No Service – Your phone cannot find a usable signal.
	Roaming – Your phone is “roaming” off the Nationwide Sprint Network.
	EVDO Data Service – Sprint mobile broadband data service (EVDO) is available. When active, the icon is animated.
	1x Service Activated – Indicates that Sprint 1xRTT data service is available. When active, the icon is animated.
	1x Service Deactivated – Indicates that Sprint 1xRTT data service is deactivated.
	1x Service Unavailable – Data service is currently unavailable.
Status Bar – Status Icons	
	Airplane/Music Mode – Indicates that the phone is in Airplane/Music Mode.
	Full Battery – Shows your current battery charge level. (Icon shown is fully charged.)
	Low Battery – Shows the battery is low.
	Ringer Only – Indicates ringer only is set for call alert.
	Vibrate Only – Indicates ringer volume is set to vibrate only
	1 Beep – Indicates one beep is set for call alert.
	1 Beep & Vibrate – Indicates one beep and vibration is set for call alert.
	Vibrate All – Indicates ringer volume is set to vibrate all.
	Ringer Off – The ringer is set to off.

Status Bar – Status Icons	
	Silence All – All sounds are turned off.
	Ringer & Vibrate – Indicates ringer and vibrate mode is set.
	Bubble Icon – Indicates you have missed alerts such as voicemail, missed calls, new messages, scheduled events, or a completed wireless backup.
	Location On – Your phone's location feature is on and available for location-based services such as GPS Navigation.
	Location Off – Your phone's location feature is off. Your location is available only for 911.
	TTY – Indicates your phone is operating in TTY mode.
	Speaker – Indicates speaker is activated.
	Bluetooth Enabled (Hidden)
	Bluetooth Enabled (Visible)
	Bluetooth Connected
	Bluetooth Connected (Mono/Stereo Headset)
	Bluetooth Connected (Stereo Speaker)
	Alarm Clock – Indicates alarm is activated.
	Missed Calls – Indicates alarm is activated.
	Incoming Calls – Indicates alarm is activated.
	Outgoing Calls – Indicates alarm is activated.
	Camera/Picture – Indicates camera mode.
	Camcorder/Video – Indicates camcorder mode.
	1 Background Application – Indicates that one application is active.
	2 Background Applications – Indicates that 2 applications are active.
	3 Background Applications – Indicates that 3 applications are active.
	4 Background Applications – Indicates that 4 applications are active.
	5 Background Applications – Indicates that 5 applications are active.

Status Bar – Status Icons	
	Camera Resolution 2M – Indicates camera resolution is set to 2M.
	Camcorder Resolution QVGA – Indicates camcorder resolution is set to QVGA.
	Camera Resolution High – Indicates camera resolution is set to High.
	Camera/Camcorder Resolution Med – Indicates camera resolution is set to Med.
	Camera/Camcorder Resolution Low – Indicates camera resolution is set to Low.
	Enable Auto-Send – Indicates Auto-Send feature is enabled.
	Disable Auto-Send – Indicates Auto-Send feature is disabled.
Status Bar – Messaging Icons	
	Urgent Message – Indicates you have new urgent messages.
	Sent Message – Indicates the message is sent.
	Received Message – Indicates the message is received.
	Recipient – Indicates recipient field.
	File Attachment – Indicates file attachment field.
	File Attached – Indicates a file is attached.
	Audio file attached – Indicates an audio file is attached.
	Voice file attached – Indicates a voice file is attached.
	Calendar file attached – Indicates a calendar file is attached.
	Contact file attached – Indicates a contact file is attached.

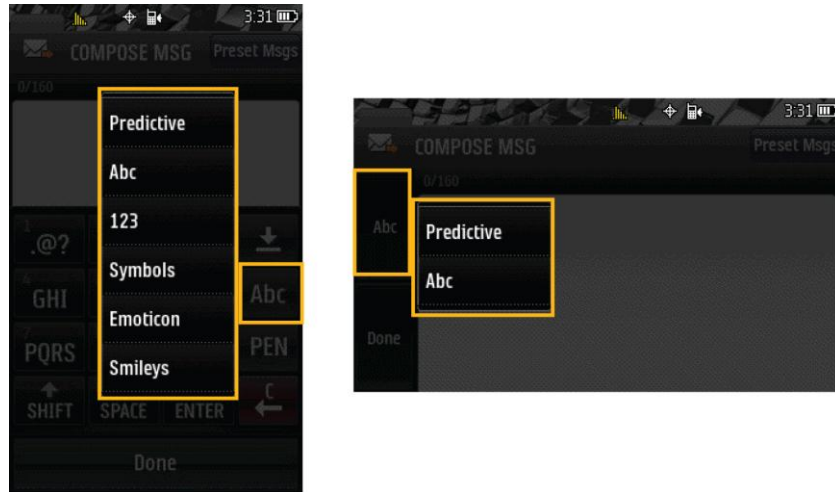
Enter Text

Your phone provides convenient ways to enter letters, numbers, and symbols whenever you are prompted to enter text (for example, when adding a Contacts entry or when using email and text messaging).

Select a Text Input Mode

You can use the touch keypad or the QWERTY keyboard. While you are using the touch keypad, you can switch to and from the QWERTY keyboard.

On the Touch Keypad



1. From a screen where you can enter text, touch  to change the text input mode.
2. Select one of the following options:
 - **Predictive** to enter text using a predictive text entry system that reduces the number of keystrokes required to enter a word.
 - **Abc** to use multi-touch entry – touch  once for “a,” twice for “b,” three times for “c.”
 - **123** to enter numbers by touching the numbers on the keypad.
 - **Symbols** to enter symbols.
 - **Emoticon** to enter “emoticons.”
 - **Smileys** to enter smileys.

Tip: When entering text, touch  or press  to change letter capitalization (Abc > ABC > abc).

Predictive Text Input

Predictive Text Input lets you enter text using a few keystrokes per word. (To select the **Predictive Text** mode when entering text, see [Select a Text Input Mode](#).)

Predictive Text Input uses an intuitive word database to analyze the letters you enter and create a suitable word. (The word may change as you type.)

1. Select the **Predictive** text input mode.
2. Enter a couple of letters of a word. When you enter a letter of a word, a small window will appear and shows the words starting with the letters. (If you make a mistake, touch  or press to erase a single character. Touch and hold  or press and hold to erase an entire word.)
3. Scroll to the desired word and touch it or press to select it.
4. If a word you want to enter is not displayed in the list, select **Add Word?** to add a word to the Predictive Text Input database.
5. Enter the word and touch . The word will appear as an option the next time you scroll through options during Predictive Text Input.

For more information about Predictive Text Input, visit the Tegic Web site at www.T9.com.

ABC Mode (Touch Keypad Only)

In **Abc** mode, also known as multi-touch entry, you touch keys one, two, three, or four times to enter the letters you see on the keypad. For example, touch  once for “a,” twice for “b,” or three times for “c”; or touch  once for “p,” twice for “q,” three times for “r,” or four times for “s.”

1. Select the Abc mode. (See [Selecting a Text Input Mode.](#))
2. Touch the corresponding keys repeatedly until the correct letter appears. (For example, to enter the word “Bill,” touch  twice,  three times,  three times, and  three times again.)
(If you make a mistake, touch  to erase a single character. Touch and hold  to erase an entire word.)

By default, the first letter of an entry is capitalized and the following letters are lowercased. You can change the letter case using .

Characters scroll in the following order:

Key	English Sequence	
	Upper Case	Lower Case
1 	. @ ? 1 , ! * # /	
2 	A B C 2	a b c 2
3 	D E F 3	d e f 3
4 	G H I 4	g h i 4
5 	J K L 5	j k l 5
6 	M N O 6	m n o 6
7 	P Q R S 7	p q r s 7
8 	T U V 8	t u v 8
9 	W X Y Z 9	w x y z 9
0 	Space	

Enter Numbers, Symbols, Emoticons, Smileys and Preset Messages

To enter numbers:

- Select the **123** mode and touch the appropriate key. (See [Select a Text Input Mode.](#))

To enter symbols:

- Select the **Symbols** mode. (See [Select a Text Input Mode.](#)) To enter a symbol, touch the appropriate key indicated on the display.

To enter “emoticons” (graphics):

- Select the **Emoticon** mode and touch the appropriate key. (See [Select a Text Input Mode.](#))

To enter smileys (text):

- Select the **Smileys** mode and touch the appropriate key. (See [Select a Text Input Mode.](#))

To enter preset messages:

1. Touch **Preset Msgs** on the right top of the screen.
2. Select the message you want by touching it.

Note: Preset messages make composing text messages easier by allowing you to enter quick messages, such as “Meet me at,” “Let’s get lunch,” or a customized message of your own. (For more information on preset messages, please see [Manage Preset Messages](#).)

Handwriting

When entering text, besides “typing” the text with the touch keypad, you also have the option to write with your fingertip. The touchscreen converts your movements into characters.



1. On the text entry screen, touch **PEN**. The handwriting entry screen appears.
2. Write within the handwriting entry screen. To change letter case or shift between letters, numbers, and symbols, touch the icons just above the handwriting entry screen. When you are finished, touch **Done**.

Enter Text With the QWERTY Keyboard

Your phone has a built-in QWERTY keyboard, specifically designed for easy and comfortable text entry. The QWERTY keyboard uses the same layout and works just like the keyboard on your computer. The easiest way to enter text is by using your thumbs to type on the QWERTY keyboard.



1. From a screen where you can enter text, touch **Abc** and select whether to turn the predictive text entry system on or off.
2. Use your thumbs to enter text.
 - To change capitalization, press .
 - To enter an alternate character on a key, press the function key  and then press the alternate character's key. To lock the function key, press  twice.
 - To enter "emoticons," press  and touch a symbol, or press the arrow keys to highlight an emoticon and press .
 - To enter symbols, press  and touch the desired one or press the arrow keys to highlight a symbol and press .
 - To enter preset messages, touch **Preset Msgs** on the right top of the screen. Select the message you want by touching it.

VoiceMail

Your phone automatically transfers all unanswered calls to your voicemail, even if your phone is in use or turned off. You should set up your Sprint Voicemail and personal greeting as soon as your phone is activated. Always use a passcode to protect against unauthorized access.

1. Press  to open the dial pad.

2. Touch and hold .
3. Follow the system prompts to:
 - Create your passcode.
 - Record your name announcement.
 - Record your greeting.

Note: Voicemail Passcode

Sprint strongly recommends that you create a passcode when setting up your voicemail to protect against unauthorized access. Without a passcode, anyone who has access to your phone is able to access your voicemail messages.

Voicemail Notification

There are several ways your phone alerts you to a new message:

- By displaying a message on the screen.
- By sounding the assigned ringer type.
- By the LED blinking red.
- By displaying a Voicemail bubble on the screen.

New Voicemail Message Alerts

When you receive a new voice message, your phone alerts you and prompts you to call your voicemail.

To call your voicemail:

- ▶ Press , then touch and hold .

To display your Missed Log:

- ▶ Touch the bubble icon (such as ) on the status bar.

Note: When you are roaming off the Nationwide Sprint Network, you may not receive notification of new voicemail messages. Sprint recommends that you periodically check your voicemail by dialing 1 + area code + your wireless phone number. When your voicemail answers, press  and enter your passcode. Roaming rates apply when you access voicemail while roaming off the Nationwide SprintNetwork.

Your phone accepts messages even when it is turned off. However, your phone notifies you of new messages only when it is turned on and you are in a Sprint servicearea.

Retrieving Your Voicemail Messages

You can review your messages directly from your wireless phone or from any other touch-tone phone. To dial from your wireless phone, either speed dial your voicemail or use the menu keys.

Using One-Touch Message Access

- Press , then touch and hold **1** . (Your phone will dial your voicemail box.)

Using the Menu Keys on Your Phone to Access Your Messages

1. Touch  > **Main Menu** > **Messaging** > **Voicemail**.
2. Touch  on **Voicemail** to listen to your messages.

Note: You are charged for airtime minutes when you are accessing your voicemail from your wireless phone.

Using Another Phone to Access Messages

1. Dial your wireless phone number.
2. When your voicemail answers, press .
3. Enter your passcode.

Tip: When you call into voicemail, you first hear the header information (date, time, and sender information) for the message. To skip directly to the message, press 4 during the header.

Voicemail Key Guide

Here's a quick guide to your keypad functions while listening to voicemail messages.

		
Date/Time	Send Reply	Advance
		
Replay	Rewind	Forward
		
Erase	Return Call	Save
		
Cancel	Help	Skip

Phone

With the Sprint National Network and your phone, you can enjoy clear calling across the country.

[Make Phone Calls](#)

[Receive Phone Calls](#)

[Caller ID](#)

[Call Waiting](#)

[Making a 3-Way Call](#)

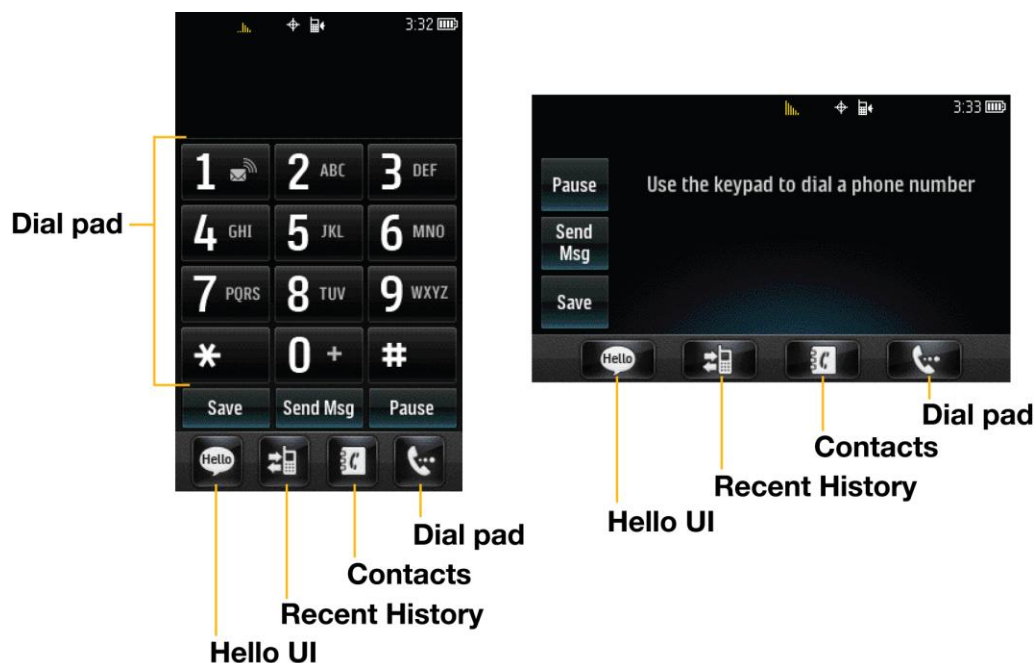
[Call Forwarding](#)

[Roaming](#)

[History](#)

Make Phone Calls

You can make calls on your phone using either the onscreen dial pad or the keyboard.



1. Press  and enter a phone number using the dial pad or the keyboard. (If you make a mistake while dialing, touch  to erase the numbers.)

2. Touch **Talk** or press . (To make a call when you are roaming and Call Guard is enabled, touch **Roam Call** and touch **Talk**. See [Call Guard](#).)
3. To end the call, drag the toggle key to **End Call**.

Tip: To redial other recent numbers, press  the desired number, and **Call**.
When making calls off the Nationwide Sprint Network, always dial using 11 digits (1 + area code + phone number).

You can also place calls from your phone by speed dialing numbers from your [Contacts](#), using your [History listings](#), and [ASR \(Automatic Speech Recognition\)](#).

Dialing Options

When you enter numbers you will see a variety of dialing options displayed on the phone's screen.

To initiate an option, touch the corresponding key.

- **Save:** Enter a seven-digit or ten-digit number (phone number and area code) and touch **Save** to save the phone number in your Contacts. See [Save a Phone Number](#).
- **Contact Details:** Displays Contacts details for numbers that are already saved in the phone.
- **Send Msg:** Enter a seven-digit or ten-digit number and touch this to quickly send a message to the number.
- **Pause:** Enter digits and touch this to enter a pause within a number string. See [Dial and Save Phone Numbers With Pauses](#)

Tip: To speed dial a phone number, touch and hold the speed dial number. If the speed dial number is two digits, enter the first digit, and then touch and hold the second digit. (For information on setting up speed dial numbers, see [Assigning Speed Dial Numbers](#). (This feature will not work when you are roaming off the Nationwide Sprint Network; when roaming you must dial using eleven digits [1 + the area code + the seven-digit phone number].)

Receive Phone Calls

The following information lets you know how to answer incoming calls, mute the ringer on incoming calls, reject incoming calls, send calls directly to voicemail, or reject a call and send a text instead.

Answer an Incoming Call.

1. Make sure your phone is on. (If your phone is off, incoming calls go to voicemail.)
2. Touch **Answer**.

– or –

Touch and drag the toggle key to **Answer**.

Your phone notifies you of incoming calls in the following ways:

- The phone rings or vibrates.
- The indicator light flashes.
- The backlight illuminates.
- The screen displays an incoming call message.

If the incoming call is from a number stored in your Contacts, the entry's name is displayed. You may also see the caller's phone number, if available.

Receive Call Options

You also see the following options if your phone is on standby. To select an option, touch the corresponding touch key.

- **Silence** to mute the ringer.
- **Send to Voicemail** to send the call to voicemail.
- **Ignore with Text** to send a text message. You can send the preset message or write a new one.
- **Answer** to answer the call.

Answer a Roam Call With Call Guard Enabled

Call Guard is an option that helps you manage your roaming charges when making or receiving calls while outside the Nationwide Sprint Network. Please see [Roaming](#) for more information about roaming.

- ▶ Touch **Answer** to answer the call. (See [Call Guard](#) for additional information.)

Note: When your phone is off, calls go directly to voicemail

Ending a Call

- ▶ Touch **End Call**.

Missed Call Notification

When you do not answer an incoming call, your screen displays the Missed Call log in a bubble on the standby screen.

- Touch the entry. (To dial the phone number, touch **Call**. To send a message, touch **Send Msg**.)

Call Emergency Numbers

You can place emergency calls to 911, even if your account is restricted.

Note: When you place an emergency call, your phone automatically enters Emergency mode.

To call the 911 emergency number:

Press  and dial **9** WXYZ **1** ☎ **1** ☎ **Talk**.

During an emergency call, you will see a variety of options displayed on the screen.

To initiate an option, touch the following:

- **My Phone#** to display your phone number during an emergency call.
- **Speaker** to activate speakerphone mode. (If you are in speakerphone mode, the option is displayed as **Speaker Off** to deactivate.)
- **Dial Pad** to display the dial pad.
- **More** to access the following options:
 - **Phone Info** to check the phone number, version, etc.
 - **Cancel** to close the pop-up menu.

To exit Emergency mode:

1. Touch **End Call** to end a 911 call.
2. Touch **Exit** to exit from the Emergency mode.

Enhanced 911 (E911) Information

This phone features an embedded Global Positioning System (GPS) chip necessary for utilizing E911 emergency location services where available.

When you place an emergency 911 call, the GPS feature of your phone seeks information to calculate your approximate location. Depending on several variables, including availability and access to satellite signals, it may take up to 30 seconds or more to determine and report your approximate location.

Important: Always report your location to the 911 operator when placing an emergency call. Some designated emergency call takers, known as Public Safety Answering Points (PSAPs) may not be equipped to receive GPS location information from your phone.

In-Call Options

Several in-call features are available as options during a call. To select an option, touch the corresponding touchkey. The following options may be available through the Options menu:

- **Mute** to mute the microphone. Touch **Unmute** to unmute the microphone.
- **Speaker** to activate speakerphone mode. (If you are in speakerphone mode, the option is displayed as **Speaker Off** to deactivate.)

WARNING: Because of higher volume levels, do not place the phone near your ear during speakerphone use.

- **Dial Pad** to display the dial pad.
- **End Call** to end the call.
- **More** to access the following options:
 - **Save** to save a phone number in your Contacts. See [Save a Phone Number](#).
 - **Contact Details** to display the contact details (if the contact is saved in the Contacts).
 - **Main Menu** to display the phone's main menu.
 - **3-Way Call** to initiate a 3-way call.
 - **Contacts** to display your Contacts list.
 - **Voice Memo** to record the current conversation.
 - **Phone Info** to check the phone number, version, etc.
 - **Cancel** to close the pop-up menu.

Save a Phone Number

You can store up to seven phone numbers and 600 Contacts entries in your phone. Each entry's name can contain 64 characters. Your phone automatically sorts the Contacts entries alphabetically. For more information, see [Contacts](#).

To save a number from standby mode:

1. Press to display the dial pad.
2. Enter a phone number.
3. Touch **Save**.
4. Touch **New Entry** for a new contact or **Existing Entry** to add a number to an existing contact.

5. Touch a label for the number (**Mobile, Home, Work, Pager, Fax, or Other**).
6. Touch the Name field and enter the new contact name using the touch keypad or QWERTY keyboard.

– or –

Search an existing contact name and touch it to save the new number.

7. Touch **Done** to save the new entry.

Find a Phone Number

You can find a phone number by searching Contacts for entries by name.

1. Press  and touch . The Contacts list is displayed.
2. Touch  and enter the first letter or letters of an entry. (The more letters you enter, the more specific the search.) To display an entry, touch it.
3. To dial a number, touch **Call** or press .

Dial and Save Phone Numbers With Pauses

You can dial or save phone numbers with pauses for use with automated systems, such as voicemail or credit card billing numbers.

Note: You can have multiple pauses in a phone number.

To dial or save phone numbers with pauses:

1. Press  and enter the phone number.
2. Touch **Pause**.
3. Enter additional numbers.
4. Touch **Talk** to dial the number.

– or –

Touch **Save** to save the number in your Contacts.

Note: When dialing a number with a pause, touch **Send Tones**.

Abbreviated Dialing

Abbreviated Dialing is similar to speed dialing. You can use either of the following abbreviated dialing features.

- **Contacts Match** – Retrieve any number saved in your Contacts by entering any consecutive three digits of the number. Touch  to dial the retrieved number. (See [To activate the Contacts Match feature:](#).)
- **Prepend** – Prepend the first five or six digits (for example, the area code and prefix) to any four or five digits you enter. Touch  to dial the resulting number. (See [To activate the Prefix feature:](#).)

To place a call using Contacts Match Abbreviated Dialing:

1. Press  and enter three to six digits of a Contacts entry's phone number. The numbers in your Contacts list that contain matches will display.
2. Touch  to display the details.
3. Touch the contact you want to call and then touch .

To place a call using Prepend Abbreviated Dialing:

1. Press  and enter the last four or five digits of the phone number. The Abbreviated Dialing number will display.
2. Touch  to display the details.
3. Touch the number and touch .

Dial From the Contacts List

You can dial phone number directly from your Contacts list.

1. Press  and touch .
2. Touch the entry you want to call and touch .
3. If multiple numbers are saved in the Contact entry, touch  then the number you wish to dial.

Speed Dialing

You can store up to 98 numbers in your phone's speed dial memory. Dial speed dial entries using one key touch for locations 2–9 or two key touches for locations 10–99.

To use One-Touch Dialing for speed dial locations 2–9:

- Touch and hold the appropriate key for approximately two seconds. The display confirms that you have dialed the number when it shows "Connecting...".

To use Two-Touch Dialing for speed dial locations 10–99:

1. Press or touch the first digit.
2. Press or touch and hold the second digit for approximately two seconds. The display confirms that you have dialed the number when it shows "Connecting...".

Note: Speed dialing is not available when you are roaming; when you are roaming off the Nationwide Sprint Network, you must always dial using eleven digits (1 + area code + number).

Plus (+) Code Dialing

When placing international calls, Plus Code Dialing automatically enters the international access code for your location (for example, 011 for international calls made from the U.S.).

1. Press or touch and hold  until you see a "+" on the display screen.
2. Dial the country code and phone number, and then touch . (The phone automatically prepends the access code for international dialing, followed by the country code and phone number.)

Caller ID

Caller ID allows people to identify a caller before answering the phone by displaying the number of the incoming call. If you do not want your number displayed when you make a call, follow these steps.

1. Press , and then touch   .
2. Enter a phone number.
3. Touch .

To permanently block your number, call Sprint Customer Service.

Call Waiting

When you're on a call, Call Waiting alerts you to incoming calls by sounding two beeps. Your phone's screen informs you that another call is coming in and displays the caller's phone number (if it is available and you are in digital mode).

To respond to an incoming call while you're on a call:

- ▶ Touch . (This puts the first caller on hold and answers the second call.)

To switch back to the first caller:

- ▶ Touch  again.

Note: For those calls where you don't want to be interrupted, you can temporarily disable Call Waiting by entering before placing your call. Call Waiting is automatically reactivated once you end the call.

Make a 3-Way Call

With 3-Way Calling, you can talk to two people at the same time. When using this feature, the normal airtime rates will be charged for each of the two calls.

1. Enter a number and press .
2. Once you have established the connection, touch **More** > **3-Way Call**.
3. From the options that appear at the top of your screen select a contact from your Contact List, Recent History, or enter a number and touch **Talk**.
4. When you're connected to the second party, touch **Join** to begin your 3-way call.

If one of the people you called hangs up during your call, you and the remaining caller stay connected. If you initiated the call and are the first to hang up, all callers are disconnected.

Call Forwarding

Call Forwarding lets you forward all your incoming calls to another phone number – even when your phone is turned off. You can continue to make calls from your phone when you have activated Call Forwarding.

To activate Call Forwarding:

1. Press , and touch ***** **7** **PORS** **2** **ABC**.
2. Enter the area code and phone number to which you want your calls forwarded.
3. Touch **Talk**. (You will see a message and hear a tone to confirm the activation of Call Forwarding.)

To deactivate Call Forwarding:

1. Press , then touch ***** **7** **PORS** **2** **ABC** **0** **+**.
2. Touch **Talk**. (You will see a message and hear a tone to confirm the deactivation.)

Note: You are charged a higher rate for calls you have forwarded.

Roaming

Your display screen always lets you know when you're off the Nationwide Sprint Network.

Anytime you are roaming, the phone displays the roaming icon () . If you are roaming on a digital system, you will see the roaming icon along with the text – **Digital Roam** – .

Tip: Remember, when you are using your phone off the Nationwide Sprint Network, always dial numbers using 11 digits (1 + area code + number).

Roaming on Other Digital Networks

When you're roaming on digital networks, your call quality and security will be similar to the quality you receive when making calls on the Nationwide Sprint Network. However, you may not be able to access certain features, such as data services, depending on the available network.

Note: If you're on a call when you leave the Nationwide Sprint Network, your call is dropped. If your call is dropped in an area where you think Sprint service is available, turn your phone off and on again to reconnect to the network.

Check for Voicemail Messages While Roaming

When you are roaming off the Nationwide Sprint Network, you may not receive on-phone notification of new voicemail messages. Callers can still leave messages, but you will need to periodically check your voicemail for new messages if you are in a roaming service area for an extended period of time.

1. Dial 1 + area code + your phone number.
2. When you hear your voicemail greeting, press .
3. Enter your passcode at the prompt and follow the voice prompts.

When you return to the Nationwide Sprint Network, voicemail notification will resume as normal.

Set Roam Mode

Your phone allows you to control your roaming capabilities. By using the Roaming menu option, you can determine which signals your phone accepts.

Choose from two different settings on your dual-band phone to control your roaming experience.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Roaming** > **Roaming Mode**.
2. Touch an option.
 - **Automatic** to seek service on the Nationwide Sprint Network. When Sprint service is unavailable, the phone searches for an alternate system.

- **Sprint Only** to access only the Nationwide Sprint Network and prevent roaming on other networks.

Call Guard

Your phone has two ways of alerting you when you are roaming off the Nationwide Sprint Network: the onscreen roaming icon and Call Guard. Call Guard makes it easy to manage your roaming by requiring an extra step before you can place or answer a roaming call. (This additional step is not required when you make or receive calls while on the Nationwide Sprint Network.)

To turn Call Guard on or off:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Roaming** > **Roaming Guard** > **Domestic Voice**, **Domestic Data**, **International Voice**, **International Data**, **Outgoing SMS**.
2. Slide the Call Guard switch to **On** or **Off**.

Note: Call Guard is turned on by default on your phone.

Voice dialing and speed dialing are not available when you are roaming with Call Guard enabled.

To place roaming calls with Call Guard on:

1. Press , dial 1 + area code + the seven-digit number and touch .
2. Read the disclaimer and touch **Yes**.

To answer incoming roaming calls with Call Guard on:

1. Touch . (A message will be displayed notifying you that roaming charges will apply.)
2. Touch **Yes**.

Note: If the Call Guard feature is set to **On**, you need to take extra steps to make and receive roaming calls.

Data Roam Guard

Depending on service availability and roaming agreements, your phone may be able to access data services while roaming on certain digital systems. You can set your phone to alert you when you are roaming off the Nationwide Sprint Network and try to use data services such as messaging.

Note: Data Roam Guard is turned on by default on your phone.

To set your Data Roam Guard notification:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Roaming** > **Data Roam Guard**.
2. Slide the Data Roam Guard switch to **On** to set your phone's Data Roam Guard feature on. You will see a prompt and will be required to respond anytime you access data services while roaming.

– or –

Slide the Data Roam Guard switch to **Off** to turn your phone's Data Roam Guard feature off. You will not be notified of your roaming status when accessing data services.

To use data services when Data Roam Guard is active:

- When a pop-up notification appears informing you that data roam charges may apply, touch **Roam** to connect.

History

[View History](#)

[History Options](#)

[Make a Call From History](#)

[Save a Number From History](#)

[Prepend a Number From History](#)

[Erase History](#)

View History

History is a list of the last 60 phone numbers (or Contacts entries) for calls you placed, accepted, or missed. History makes redialing a number fast and easy. It is continually updated as your phone automatically adds new numbers to the beginning of the list and removes the oldest entries from the bottom of the list.

Each entry contains the phone number (if it is available) and Contacts entry name (if the number is in your Contacts). Duplicate calls (same number and type of call) may only appear once on the list.

1. From standby mode, press  and touch .
2. Touch an entry.

Note: History records only calls that occur while the phone is turned on. If a call is received while your phone is turned off, it will not be included in history.
If you return a call from the voicemail menu, it will not be included in your phone's history.

History Options

Touch a History entry to access the following options:

- **Call** to dial the entry.
- **Send Msg** to send a message.
- **History** to view all the history of the caller or receiver.
- **Save Contact** to save the number if it is not already in your Contacts. (See [Save a Number From History](#).)
- **Contact Details** to view the contact information (if the number has already been saved to Contacts).

Touch **Delete** on the right top of the screen to delete multiple or all History entries.

Make a Call From History

The Recent History lets you quickly place calls to recent incoming, outgoing, or missed numbers.

1. From standby mode, press .
2. Scroll through the History entries and touch  to dial the entry.

Note: You cannot make calls from History to entries identified as **No ID** or **Restricted**.

Save a Number From History

Your phone can store up to 600 Contacts entries. Contacts entries can store up to a total of seven phone numbers, and each entry's name can contain 64 characters.

1. Touch a History entry and touch **Save Contact**.
2. Select **New Entry** to create a new Contacts entry for the number or **Existing Entry** to save the number to an existing entry.
3. Touch the phone label to select it (**Mobile**, **Home**, **Work**, **Pager**, **Fax**, or **Other**).
4. Touch the Enter Name field and enter the new contact name using the touch keypad or QWERTY keyboard, and then touch **Done**.

– or –

Search an existing contact name and touch it to save the new number.

5. Touch **Done** to save the new entry.

Note: You cannot save phone numbers already in your Contacts or from calls identified as **No ID**, **Restricted** or **Unavailable**.

Prepend a Number From History

If you need to make a call from History and you are outside your local area code, you can add the appropriate prefix by prepending the number.

1. From standby mode, press  and touch .
2. Touch a History entry and then touch **History**.
3. Touch an entry and touch **Prepend**.
4. Enter the prefix and press  to call the number.

Erase History

1. From standby mode, press  and touch .
2. Touch **Delete** in the top right corner of the screen and select **Delete Multiple** or **Delete All**.
3. After selecting entries to erase, touch **Delete**.

– or –

If you are certain you want to erase all the History entries, touch **Delete**.

Device Settings

Display Your Phone Number

Sound Settings

Display Settings

Text Entry Settings

Location Settings

Messaging Settings

Airplane Mode

TTY Use With Sprint Service

Phone Setup Options

Security Settings

Display Your Phone Number

Touch  > **Main Menu** > **Settings** > **Phone Info** > **Phone#/User ID**. (Your phone number and other information about your phone and account will be displayed.)

Sound Settings

Ringer Types

Ringer types help you identify incoming calls and messages. You can assign ringer types to individual Contacts entries, types of calls, and types of messages.

Select Ringer Types for Voice Calls

Your phone provides a variety of ringer options that allow you to customize your ring and volume settings. These options allow you to identify incoming calls by the ring.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Ringers** > **Incoming Calls**.
2. Touch **Contacts**, **Unsaved Numbers**, or **Private/ Unknown**. For **Contacts**, touch the following:
 - **Contacts with Default Ringer**: You can set a ringer type for calls from contacts with default ringer.

- **One Contact:** You can set a specific ringer type for calls from one specific contact.
3. Select a category, and then scroll through the available ringers. Touch  to hear a sample ringer.
 4. Touch a ringer to assign it.

Get New Ringers

A wide variety of new ringers are available from the Sprint Digital Lounge, and you can access them right from your phone. (Additional charges may apply, but some are free.)

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Ringers** > **Incoming Calls, Voicemail, Messages, or Alarm/Calendar**.
2. Select a call or message type to display a list of ringer type categories.
3. Select **Downloaded Ringers** > **Get New**. (The browser starts and displays the Ringers menu.)
4. Scroll through available ringers. When you find one you want, touch it.
5. To make a purchase, touch **Buy**. (Your phone automatically downloads the ringer.)
6. When the download is finished, select an option to continue:
 - **Listen** to listen to the ringer.
 - **Set As** to finish assigning the ringer.
 - **Shop** to browse for other items to download.

Select Ringer Types for Messages

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Ringers** > **Messages**.
2. Select a category, and then scroll through the available ringers. Touch  to hear a sample ringer.
3. Touch a ringer to assign it.

Assign Ringers to Contacts

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Ringers** > **Incoming Calls** > **Contacts** > **One Contact**.
2. Touch a contact entry.

3. Select a category, and then scroll through the available ringers. Touch  to hear a sample ringer.
4. Touch a ringer to assign it.

Select Ringer Types for Voicemail

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Ringers** > **Voicemail**.
2. Select a category, and then scroll through the available ringers. Touch  to hear a sample ringer.
3. Touch a ringer to assign it.

Adjust the Phone's Volume Settings

Adjust your phone's volume settings to suit your needs and your environment.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Volume**.
2. Select **Incoming Ringer**, **Playback Volume**, or **Key Beeps**.
3. Touch a level bar to set the volume, or select **Silence All**, **Vibrate All**, **Ringer Off**, or **1 Beep**.
4. Toggle the **VIBRATE** setting. (Note: This toggle key is not available when Silence All or Vibrate All is selected.)
5. Touch .

Tip: You can adjust the ringer volume in any screen (or the earpiece volume during a call) by using the volume button on the left side of your phone.

Vibrate

To set your phone to vibrate instead of making any sounds:

- Press the volume button down until you see "Vibrate All" on the screen.

To set your phone to vibrate in addition to any ringer settings:

1. Press the volume button up or down until a Volume Level appears on the screen.
2. Toggle the **VIBRATE** setting to **ON**. (Note: This toggle key is not activated when Silence All or Vibrate All is selected.)

To select the vibrate type:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Vibration**.

2. Select **Incoming Calls, Voicemail, Messages, Alarm/ Calendar**. For **Incoming Calls**, you can assign Numbers, and **Private/Unknown**.
3. Scroll through the available vibrate types. Touch  to sample a vibrate type.
4. Touch the a vibrate type to select it.

Silence All

The Silence All option allows you to mute all sounds without turning your phone off.

To activate Silence All:

- Press the volume button down until you see "Silence All" on the screen.

To deactivate Silence All:

- Press the volume button up repeatedly to select a volume level.

Alert Notification

Set your phone to alert you with an audible tone when you change service areas, once a minute during a voice call, or when a call has been connected or dropped.

1. Touch > **Main Menu** > (slide the screen up) > **Settings** > **Ringers** > **Call Alerts**.
2. Select **Beep Each Minute, Out of Service, Connect**, or **Signal Fade/Call Drop**.
3. Touch and hold ON or OFF and slide left to change a setting.

Select a Key Tone

Your phone offers a number of options for selecting the audible tones accompanying a keypress.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Volume** > **Key Beeps**.
2. Select an option.
 - **Tone Length** to select a key tone length. (During a call, longer tone lengths may be better for tone recognition when dialing voicemail or other automated systems.)
 - **Tone Volume** to select a keypress volume level.
 - **Tone Type** to select the sound of a keypress.

Display Settings

Change the Backlight Time Length

Select how long the display screen and keypad remain backlit after you press any key.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Display** > **Backlight**.
2. Select **Backlight Dim** or **Backlight Off**.
3. Touch a time setting.

Note: Long backlight settings reduce the battery's talk and standby times.

Change the Display Screen

Choose what you see on the display screen when in standby mode.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Display** > **Screen Savers** > (slide the screen up) > **Main Screen, Lock Screen**.
2. Select **No Image, Preloaded, My Photos, Assigned Media, Downloaded Images,** or **Take New Picture**.
3. Touch an image to view it. (While viewing an image, you can flick the screen left or right to scroll through and view other available images.)
4. Touch **Assign** to assign an image.

Change the Brightness

Adjust your screen's brightness to suit your surroundings.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Display** > **Brightness**.
2. Touch a brightness level bar to select it.

Display Language

You can choose to display your phone's onscreen menus in English or in Spanish.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Language (Idioma)**.
2. Touch **English** or **Español**.

Change the Font Size

Adjust the font you see when you are entering text (for example, when using the notepad or when adding a Contacts entry).

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Display** > **Font Size**.
2. Select **Messages, Browser, Notepad,** or **Applications**.
3. Touch a size setting and .

Whisper Notification

Set your phone to notify you with the whisper of new messages while you are operating the phone. You can get new messages notification without interruption to what you are doing on the phone.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Display** > **Whisper Notification**.
2. Slide the **Whisper Notification** button to **On**.

Text Entry Settings

You can specify more automated features in the predictive text entry mode. These options can help streamline the text entry process by expanding the word database and completing the most commonly used words for you.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Text Entry**.
2. Select **Word Complete**, **Next Word Complete**, or **Word Scan**.
3. Touch and hold **On** or **Off** and slide left or right to toggle each setting.
 - **Word Complete** to set the phone to complete a word after entering a preset number of characters.
 - **Next Word Complete** to set the phone to predict possible word candidates after you have entered a preset number of characters.
 - **Word Scan** to automatically update the word database with new words from incoming messages.

Location Settings

Your phone is equipped with a Location feature for use in connection with location-based services.

The Location feature allows the network to detect your position. Turning Location off will hide your location from everyone except 911.

Note: Turning Location on will allow the network to detect your position using GPS technology, making some Sprint applications and services easier to use. Turning Location off will disable the GPS location function for all purposes except 911, but will not hide your general location based on the cell site serving your call. No application or service may use your location without your request or permission. GPS-enhanced 911 is not available in all areas.

To enable or disable your phone's Location feature:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Location**. (You will see the Location disclaimer.)
2. Read the disclaimer and touch **Continue**.
3. Touch **On** or **Off** to change the existing Location setting.

When you turn the Location feature on, the phone displays the  icon. When you turn Location off, the phone displays the  icon.

Messaging Settings

Your phone's advanced messaging capabilities let you send and receive many different kinds of text messages without placing a voice call. (For more information, see [Access Messages](#).)

Messaging settings allow you to decide how you would like to be notified of new messages, to create a signature with each sent message, and to create your own preset messages.

Callback Number

1. Touch  > **Main Menu** > **Messaging** > **Settings** > **Callback Number**.
2. Select **None**, **My Phone Number**, or **Other**. (If you select **Other**, enter a number and touch .)

Manage Preset Messages

Your phone is loaded with 20 preset messages to help make sending text messages easier. Customize or delete these messages, such as "Where are you?," "Let's get lunch," and "Meet me at" to suit your needs, or add your own messages to the list. To edit or delete a preset message:

1. Touch  > **Main Menu** > **Messaging** > **Settings** > **Preset Messages**. (You will see the list of preset messages.)
2. Touch a message you want to edit or delete.
3. Touch , edit the message (see [Enter Text](#)), and touch .

– or –

Touch  to delete the message. (Touch **Cancel** to cancel the deletion.)

Note: To delete multiple messages, touch  on the top right of the screen when the list of preset messages displays. Then select **Delete Multiple** or **Delete All**.

To add a new preset message:

1. Touch  > **Main Menu** > **Messaging** > **Settings** > **Preset Messages**. (You will see the list of preset messages.)
2. To add a new message, touch **Add New**.
3. Enter your message and touch **Save**. (Your new message will be added to the beginning of the list.)

To Add a Customized Signature

You can add a customized signature to each message you send.

1. Touch  > **Main Menu** > **Messaging** > **Settings** > **Signature**.
2. Select **Custom**. (If you do not wish to attach a signature, select **None**.)
3. Enter a signature and touch **Save**.

Airplane Mode

Airplane Mode allows you to use many of your phone's features, such as Games, Notepad, and Voice Memos, when you are in an airplane or in any other area where making or receiving calls or data is prohibited. When you set your phone to Airplane Mode, it cannot send or receive any calls or access online information.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Airplane/Music Mode**.
2. Read the disclaimer and touch **Continue**.
3. Select **On**, **Off**, or **On Power Up**.

While in Airplane Mode, your phone's standby screen will display "Phone off."

TTY Use With Sprint Service

A TTY (also known as a TDD or Text Telephone) is a telecommunications device that allows people who are deaf, hard of hearing, or who have speech or language disabilities, to communicate by telephone.

Your phone is compatible with select TTY devices. Please check with the manufacturer of your TTY device to ensure that it is compatible with digital cell phones. Your phone and TTY device will connect via a special cable that plugs into your phone's headset jack. If this cable was not provided with your TTY device, contact your TTY device manufacturer to purchase the connector cable.

When establishing your Sprint service, please call Sprint Customer Service via the state Telecommunications Relay Service (TRS) by first dialing **7-1-1** **Talk**. Then provide the state TRS with this number: **866-727-4889**.

To turn TTY Mode on or off:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **TTY**. (You will see an informational message.)
2. Touch **Continue**.
3. Touch **On** to turn TTY mode on.

– or –

Touch **Off** to turn TTY mode off.

Note: In TTY Mode, your phone will display the TTY access icon when the TTY device is plugged into the phone.

When enabled, TTY mode may impair the audio quality of non-TTY devices connected to the headset jack.

WARNING: 911 Emergency Calling

Sprint recommends that TTY users make emergency calls by other means, including Telecommunications Relay Services (TRS), analog cellular, and landline communications. Wireless TTY calls to 911 may be corrupted when received by public safety answering points (PSAPs), rendering some communications unintelligible. The problem encountered appears related to software used by PSAPs. This matter has been brought to the attention of the FCC, and the wireless industry and the PSAP community are currently working to resolve this.

Phone Setup Options

You can customize the Home screen, activate the Auto-Answer mode, or set abbreviated dialing.

Home Screen

Your phone offers you the option of customizing the home screen with the most frequently used menus for direct access.

1. Touch  to open the home screen.
2. Touch **Add**. (Main menus are displayed.)
3. Touch  to the right of a menu option to add that menu option to your home screen. To navigate to a specific submenu, touch a menu option repeatedly until you see the submenu you want and touch .
4. When you finish selecting menus to add, touch .

Auto-Answer Mode

Set your phone to automatically pick up incoming calls when connected to an optional hands-free car kit.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Call Setup** > **Auto-Answer**.
2. Touch an option.
 - **Off** to disable Auto-Answer.
 - **Headset** to answer calls automatically when the phone is connected to an optional headset. Remember, your phone will answer calls in Auto- Answer mode even if you are not present.

Set Abbreviated Dialing

To activate the Contacts Match feature:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > (slide the screen up) > **Call Setup**.
2. Slide the **Contacts Match** button to **On**.

To activate the Prefix feature:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > (slide the screen up) > **Call Setup**.
2. Slide the **Abbreviated Dialing** button to **On**.
3. Enter the first five- or six-digit **prefix** in the Prefix field and then touch .
- To deactivate this feature, select **Off** during step 2 above.

Tip: To make an Abbreviated Dial call, see [Abbreviated Dialing](#).

Note: Abbreviated Dialing does not apply to 911 or Sprint 411.

Security Settings

You can customize your phone to meet your personal security needs. You must enter your lock code to change the security settings.

Tip: If you can't recall your lock code, try using the last four digits of your wireless phone number. If this doesn't work, call Sprint Customer Service at **1-888-211-4727**.

Your Phone's Lock Feature

When your phone is locked, you can only receive incoming calls or make calls to 911, Sprint Customer Service, or special numbers. (See [Parental Controls](#).)

Locking Your Phone

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Lock Phone** and enter your lock code. Please note that you will be asked if you want to change or keep the default lock code the first time you access this menu.
2. Touch **Lock Now**.

Unlocking Your Phone

1. From standby mode, touch .
2. Enter your lock code.

Changing the Lock Code

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Lock Phone** and enter your lock code.
2. Touch **Change Lock Code**, and then enter and reenter your new lock code.

Tip: To access **Change Lock Code** menu, you can also Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Reset/Delete** and enter your lock code. Then, select **Change Lock Code**.

Calling in Lock Mode

You can place calls to 911 and to your special numbers when in lock mode. (For information on special numbers, see [Parental Controls](#).)

- To call an emergency number, special number, or Sprint Customer Service, touch , enter the phone number, and touch .

Parental Controls

Parental Controls give you a convenient way to manage wireless usage and access for everyone on your account. Kids get stylish phones to keep connected with friends and family, while you can control Internet access, texting, content purchases, voice calls and camera use.

To activate the Parental Control feature:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Parental Controls**.

2. Slide the **Parental Control** button to **On** and then enter and re-enter a new parental lock code.
3. Select **Restriction**. (You will see a disclaimer.)
4. Read the disclaimer and touch **Continue**.
5. Slide the button to **On** for each option you want to set below:
 - **Voice Call** to set call restrictions.
 - **Messaging** to restrict messaging.
 - **Web** to restrict Web access, including other applications using data network.
 - **Camera/Camcorder** to restrict camera and camcorder usage.
 - **Force Location On** to force the phone not to turn off the location mode.

Erase Phone Content

Use the Security menu to quickly erase all the content you have created or stored in your phone.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Reset/Delete** and enter your lock code.
2. Select **Delete Stuff**.
3. Touch an option.
 - **Messages** to delete all messages.
 - **Call Logs** to delete all call logs.
 - **Browser Cookies and Cache** to delete the browser's cookies and cache.
 - **Downloaded Content** to delete all the contents you have downloaded.
 - **Contacts** to delete all the contents of your Contacts list.
 - **My Photos & Videos** to delete all pictures and videos in My Photos & Videos.
 - **Voice Memo** to delete all voice memos.
 - **Shortcuts** to delete the menus you added on the home screen.
4. Touch Delete to confirm the deletion

Reset Default Settings

Resetting the phone to default settings restores all the factory defaults, including the ringer types and display settings. The Contacts, Call History, Calendar, and Messaging are not affected.

To reset default settings:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Reset/Delete** and enter your lock code.
2. Select **Reset Settings**. (You will see a disclaimer.)
3. Read the disclaimer and if you are certain that you would like to restore all the factory settings, touch **Reset**.

Reset Your Phone

Resetting the phone restores all the factory defaults, including the ringer types and display settings. The Contacts, history, Scheduler, and Messaging items will be deleted.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Reset/Delete** and enter your lock code.
2. Select **Reset Phone**.
3. If you are certain that you would like to restore all factory settings, touch **Reset**.

Security Features for Data Services

You can disable data services without turning off your phone; however, you will not have access to all data services, including Web. Disabling data services will avoid any charges associated with these services. While signed out, you can still place or receive phone calls, check voicemail, and use other voice services. You may enable data services again at any time.

To disable data services:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Data** > **On/Off**. (You will see a message.)
2. Touch **Disable** to confirm that you want to disable data services.

To enable data services:

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Data** > **On/Off**. (A message is displayed.)
2. Touch **Enable** to enable data services.

Net Guard

When you first connect to the Web, the Net Guard will be displayed to confirm that you want to connect. This feature helps you avoid accidental connections. You can disable the Net Guard in the future by selecting **Always Auto-Connect** when the Net Guard is displayed.

To change your Net Guard settings:

- ▶ Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Data** > **Net Guard**.
 - Slide the Net Guard switch to **On** to activate it.
 - Slide the Net Guard switch to **Off** to deactivate it.

Contacts

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Add a New Contacts Entry

Your phone can store up to 600 Contacts entries. Contacts entries can store up to a total of 7 phone numbers, and each entry's name can contain 64 characters.

1. From standby mode, touch  > **Contacts**.
2. Touch **Add New** > **New Contact**.
3. Touch **Enter Name** and enter the new contact name using the touch keypad or QWERTY keyboard, and then touch **Done**.
4. Touch Add Number, enter a phone number, and then touch **Done**.
5. Touch a phone label to select it (**Mobile**, **Home**, **Work**, **Pager**, **Fax**, or **Other**).
6. Scroll down to additional fields and enter or edit information as desired.
7. Touch **Done**.

After saving the number, your phone display the Contacts list. (See [Contacts Entry Options](#).)

Save a Phone Number

To save a number from standby mode:

1. Press  to display the dial pad.
2. Enter a phone number.
3. Touch **Save**.
4. Touch **New Entry** for a new contact or **Existing Entry** to add a number to an existing contact.
5. Touch a phone label to select it (**Mobile**, **Home**, **Work**, **Pager**, **Fax**, and **Other**).
6. Touch **Enter Name** and enter the new contact name using the touch keypad or QWERTY keyboard, and then touch **Done**.

– or –

Search an existing contact name and touch it to save the new number.

7. Touch **Done** to save the new entry.

Contacts Entry Options

To display a Contacts entry:

1. From standby mode, touch  > **Contacts**.
2. Touch an entry and then touch **Contact Details**.

Contacts entry options:

- Display an entry and touch **Edit** on the top right of the screen.
- **Add Number** to add a phone to the entry.
- **Add Email** to add an email address to the entry.
- **Add URL** to add a website's URL to the entry.
- **Default Ringer** to assign a preprogrammed or downloaded ringer.
- **Default Vibrate Type** to assign a vibration type for incoming calls from the contact.
- **Enter Address** to add an address.
- **Enter Birthday** to add a birthday.

- **Enter Memo** to add a note, or other information.
- **Enter Job** Title to add a job title.
- **Enter Company** to add a company.
- No Secret/Secret to change to Secret to hide an entry's phone number(s).

Editing a Contacts Entry

1. Display a Contacts entry (see [Contacts Entry Options.](#)) and touch **Edit** on the right top of the screen.
2. Highlight the information you wish to edit (**Name**, **Ringer**, etc.).
3. Add or edit the information and touch **Done** (if applicable).
4. Touch **Done** to save your changes.

Adding a Number to a Contacts Entry

1. Display a Contacts entry. (See [Contacts Entry Options.](#))
2. Touch **Edit** on the top right of the screen and then touch **Add Number**.
3. Enter the new phone number and touch **Done**.

Note: To add a pause, touch **Pause** and enter additional numbers.

4. Touch a label for the number.
5. Touch **Done** to save the new number.

Editing a Contacts Entry's Numbers

1. Display a Contacts entry (see [Contacts Entry Options.](#)) and touch **Edit** on the right top of the screen.
2. Touch a number.
3. Touch  to clear one digit at a time, or touch and hold  to erase the entire number.
4. Re-enter or edit the number and touch **Done**.
5. Touch **Done** to save the number.

Assigning Speed Dial Numbers

Your phone can store up to 98 phone numbers in speed dial locations. (For details on how to make calls using speed dial numbers, see [Speed Dialing](#).)

To assign a speed dial number to a new phone number:

1. Add a phone number to a new or to an existing Contacts entry. (See [Adding a New a Contacts Entry](#) or [Adding a Number to a Contacts Entry](#).)
2. Touch **More** > **Settings** > **Speed Numbers**.
3. Touch an available speed dial location.

Note: To move to far below quickly, touch the scroll thumb tag and drag to the desired location.

4. Select a phone number in the Contacts. (A confirmation is displayed.)

To assign a speed dial number to an existing phone number:

1. From standby mode, touch  > Contacts.
2. Touch **More** > **Settings** > **Speed Numbers**.
3. Touch an available speed dial location.

Note: To move to far below, touch the scroll thumb tag and drag to the desired location

4. Select a phone number in the Contacts. (A confirmation is displayed.)

To replace an already in-use speed dial location with a new phone number:

1. From standby mode, touch  > **Contacts**.
2. Touch **More** > **Settings** > **Speed Numbers**.
3. Touch a speed dial location to replace.

Note: To move to far below quickly, touch the scroll thumb tag and drag to the desired location.

4. Touch **Reply** and select the new phone number. (A confirmation is displayed.)

Note: To delete the speed dial number assigned, touch the speed dial location and select **Remove**.

Finding Speed Dial Numbers

1. From standby mode, touch  > Contacts.
2. Touch **More** > **Settings** > **Speed Numbers**.

3. Scroll through speed dial entries. Speed dial numbers are displayed in numeric order.

– or –

Enter the number of a speed dial location using your keypad.

4. To display an entry, touch it.
5. To dial the entry, touch .

Selecting a Ringer Type for an Entry

Assign a ringer type to a Contacts entry so you can identify the caller by the ringer type. (See [Ringer Types](#).)

1. Display a Contacts entry (see [Contacts Entry Options](#).) and touch  on the right top of the screen.
2. Slide the screen up and touch the current ring type to display the Ringer Type menu.
3. Select a ringer menu, such as **Default Ringer**, **Downloaded Ringers**, **Other Ringers**, **No Ringer**, **My Videos**, **Voice Memo**, **My Audio** or **Assigned Media**.
4. Scroll through available ringers. (To hear a sample ringer, touch .)
5. Touch a ringer to select it.
6. Touch  to save the new ringer type.

Assigning a Picture to an Entry

Assign a picture to display each time a certain contact calls you.

1. Display a Contacts entry (see [Contacts Entry Options](#)) and touch  at the top right of the screen.
2. Touch an entry's current image or placeholder to display the Picture ID menu.
3. Select an option, such as **No Image**, **Take New Picture**, **My Photos**, **Downloaded Images**, or **Assigned Media**.
4. Touch  a picture and touch **Assign** to assign it.
 - If you selected **Take New Picture**, the camera will launch so that you can take a new picture. (See [Camera](#) for details.)
 - If you selected **My Photos**, you may need to select **In Phone** or **Memory Card** to find the picture you want to use.
5. Touch to save the assigned picture.

Creating a Group

Create a group to send a message to the members of a group at a time. Created groups also will be shown in Contacts in alphabetical order.

1. From standby mode, touch  > **Contacts**.
2. Touch **Add New** and select **New Group**.
3. Touch each member to assign to the group. When multiple phone numbers or email addresses are saved for a Contacts entry, touch the phone number or email address you wish to associate with that entry.
4. After selecting all members, touch **Continue**.
5. Touch **Enter Group Name** to enter a name for the new group, and then touch **Done**.
6. Touch **Done**.

Finding Contacts Entries

Finding Contacts by Name

1. From standby mode, touch  > **Contacts**.
2. Scroll through all the entries.

– or –

To quickly move up or down in the list alphabetically, touch and hold the thumb tab on the right side and drag to an initial letter.

– or –

Touch  and enter the first letter or letters of a name (such as “dav” for “Dave”). (The more letters you enter, the more your search narrows.)

3. To display an entry, touch it.
4. To dial the entry’s default phone number, touch **Call**.

– or –

To close the entry display, touch the entry again.

Finding Group Entries

1. From standby mode, touch  > **Contacts**.

2. Scroll through the Contacts list. To display entries belonging to a group, touch the group and then **Group Details**.

Secret Contacts Entries

You can designate an entry as Secret and, if you choose, hide it from the Contacts list. When you set to hide secret contact entries, they will not be shown in the Contacts list.

To make an entry secret:

1. From standby mode, touch  > **Contacts**.
2. Display a contact and then touch **Contact Details**.
3. Slide the **Secret** switch to On.
4. Press  to go back to Contacts list.
5. Touch **More** > **Settings** > **Hide Secret**.
6. Enter the lock code to hide the contact entries set as secret.

To make an hidden entries public:

1. On the Contacts list, touch **More** > **Settings** > **Show Secret**.
2. Enter the lock code. (The contact will reappear on your contacts list.)

Dialing Sprint Services

Your Contacts list is preprogrammed with contact numbers for various Sprint services.

To dial a service from your Contacts:

1. From standby mode, touch  > **Contacts**.
2. Touch **More** > **Settings** > **Services** and select an available service, such as **Account Info**, **Sprint Customer Service**, **Dir Assistance** (Sprint 411), **Sprint Operator**, **Pay Bill**, **Voicemail**, **Community Information**, **Non-Emergency Svcs**, **Traffic Information**, **Carrier Service Repair**, **TRS for TTY Users**, or **Call Before You Dig**.

To dial a service from standby mode using your dial pad:

1. Press  to display the dial pad.
2. Dial the appropriate service number:

- **Account Info.** –   **Talk**

- **Sprint Customer Service** – * 2 ABC Talk
- **Dir Assistance (Sprint 411)** – 4 GHI 1 1 Talk
- **Sprint Operator** – 0 + Talk
- **Pay Bill** – * 3 DEF Talk
- **Voicemail** – 1 1 Talk
- **Community Information** – 2 ABC 1 1 Talk
- **Non-Emergency Svcs** – 3 DEF 1 1 Talk
- **Traffic Information** – 5 JKL 1 1 Talk
- **Carrier Service Repair** – 6 MNO 1 1 Talk
- **TRS for TTY Users** – 7 PQRS 1 1 Talk
- **Call Before You Dig** – 8 TUV 1 1 Talk

Hello UI

Add your favorite contacts to groups that you can access quickly with a few keystrokes. You can create up to four groups with six members in each group.

Customizing Hello UI

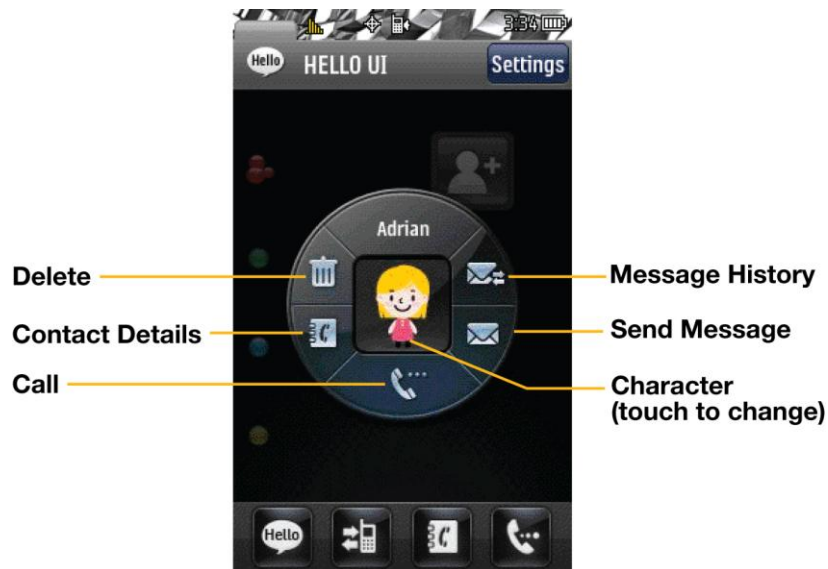
1. From standby mode, press  and touch .
2. Touch  to add a contact.
3. Touch each contact you want to assign to the group.
4. After making your selections, touch .

To change to a seasonal theme:

1. While in the Hello UI screen, touch  at the top right of the screen.
2. Slide the **Theme** button switch to **On**.
3. Touch .

Hello UI Contacts Options:

- Touch a Contact on Hello UI.



Sending a Message to Selected Group Members

1. From standby mode, press  and touch .
2. Using your finger, draw a line around the group members you wish to include.
3. Touch the envelope icon (for example,  -- the number on the icon shows how many members were included).
4. Touch the text field to enter a message or use the preset messages, symbols, smileys, or emoticons.
 - To type a message, use your keyboard or touch keypad to enter your message. (See [Entering Text](#).)
 - To use a preset message, touch Preset Msgs in the upper right corner, and then touch a message to enter.
 - To enter a symbol, an emoticon, or a smiley:
 - (On the touch keypad) touch  and select Symbols, Emoticons, or Smileys. Touch a desired symbol, emoticon, or smiley . (See [Entering Numbers, Symbols, Emoticons, Smileys and Preset Messages](#).)
- or –
 - (On the keyboard) press , and touch a desired symbol or emoticon. (See [Entering Text With the QWERTY Keyboard](#).)
5. Touch **Done**.
6. To attach attachments, touch  for the available options.

7. Review your message and touch **Send** (You may select additional messaging options by touching **More** to add subject, set the message priority urgent, set the callback number, or save it as draft.

Note: If an attachment or subject is added to a text message, the message type will change to Picture Message and you will be charged accordingly. (See [Sending Pictures and Videos From Messaging](#).)

Accounts and Messaging

Messaging (SMS/MMS)

Accessing Messages

Messaging (SMS/MMS)

With your phone's messaging features, you can send and receive instant text messages (SMS), or multimedia messages (MMS) that can include video and audio, between your wireless phone and another messaging-ready phone. When you receive a new message, it will automatically display a notification on your phone's screen.

In addition, text messaging includes a variety of preset messages, such as "Call me" and "I have to work late" that make composing messages fast and easy. Use your phone to customize your own preset messages (up to 100 characters).

Note: See your service plan for applicable charges for text messaging.

Composing Text/Picture Messages

1. Slide the keyboard out and touch **Message**.

– or –

Touch  > **Send Message**.
2. Select an entry method:
 - **New Addr** to use the keypad to enter a wireless phone number or email address of the recipient directly.
 - **Go to Contacts** to select a recipient from your Contacts. (Qualifying Contacts entries must contain a wireless phone number or an email address.)
3. Touch  when you have finished entering recipients. (You may include up to 40 recipients per message.)
4. Enter a message or use the preset messages, symbols, smileys, or emoticons.
 - To type a message, use your keyboard or touch keypad to enter your message. (See [Entering Text](#).)
 - To use a preset message, touch Preset Msgs in the upper right corner, and then touch a message to enter.
 - To enter a symbol, an emoticon, or a smiley:

- (On the touch keypad) touch **Abc** and select Symbols, Emoticons, or Smileys. Touch a desired symbol, emoticon, or smiley and **Done**. (See [Entering Numbers, Symbols, Emoticons, Smileys and Preset Messages](#).)

– or –

- (On the keyboard) press , and touch a desired symbol or emoticon. (See [Entering Text With the QWERTY Keyboard](#).)

5. To attach attachments, touch **Add Attachment**.
6. Review your message and touch **Send** (You may select additional messaging options by touching **More** to add subject, set the message priority urgent, set the callback number, or save it as draft.

Note: If an attachment is added to a text message, it will be automatically convert to Picture Message and you will be charged accordingly. (See [Sending Pictures and Videos From Messaging](#).)

Accessing Text/Picture Messages

To read an SMS/MMS message:

- When you receive a text/picture message, you will see a notify bubble on your phone's screen. Touch the bubble to see the entire message.

To reply to a text/picture message:

1. While the message is open, touch **Reply**.
2. Follow steps 4-6 under [Composing Text/Picture Messages](#) to complete and send your reply.

Preset Messages

Preset messages make it easy to compose text/picture messages.

To add or edit preset messages:

1. Touch  > **Main Menu** > **Messaging** > **Settings** > **Preset Messages**.
2. Touch **Add New** to add a new preset message.

– or –

Touch a preset message > **Edit**.

3. Enter your new message or changes and touch **Save**. (See [Entering Text](#).)

Accessing Messages

You can send and receive email messages and text messages and participate in Web-based chat rooms right from your phone. Messaging allows you to stay connected 24 hours a day anywhere on the Nationwide Sprint Network.

Email

Your phone's email application lets you access and manage multiple email accounts simultaneously in one convenient location.

Getting Started With Email

1. Touch  > **Main Menu** > (slide the screen up) > **Messaging** > **Email**. (The Email setup wizard will start.)
2. Touch **CONTINUE** to continue.
3. Select an email provider (such as AOL® Mail, AIM® Mail, Hotmail, Yahoo!® Mail, or Gmail®) and press the right softkey.

– or –

Select **Work** to set up a corporate email account using either Outlook Web Access from a Microsoft Exchange Server or the Sprint Mobile Emailconnector for direct access.

– or –

Select **More ...** to choose from additional options. There are many available email options listed, or you may add your own POP or IMAP email accounts.

Note: Work Email Setup: Consult your company's IT department for required information and permissions for any Work email accounts. Read the onscreen setup instructions for additional information about setting up and using Work email options on your phone.

4. Follow the setup wizard instructions to enter the required sign-up information. Touch **ACCEPT** or **CONTINUE** if you are prompted to accept any license agreements or disclaimers.

Note: The information required to sign in will vary depending on the email provider you are accessing.

5. If applicable, read the notice regarding Mail Push. If you would like to enable Mail Push, touch **Yes**. If another notice appears, review it and touch Yes again to enable Mail Push.

Note: Mail Push allows your phone to automatically retrieve new email messages without having to select the **Check Mail** option. When you enable Mail Push, you will receive an

onscreen notice of new email messages. These notices may be charged as text messages. Please consult your service plan for details.

Accessing Email

Using Email on your phone is even easier than using multiple email accounts on your computer. Launch the application for instant access to all your accounts.

1. Once you have set up your Email, touch  > **Main Menu** > (slide the screen up) > **Messaging** > **Email** to launch the application. (You will see your default account inbox.)

– or –

From an **Email New Message** notice (if you have enabled Mail Push), touch **GO** to go to your inbox.

2. Use your keyboard and touch the corresponding keys to read, manage, and reply to your email messages.
 - Touch **Menu** to select messaging options, such as **Delete**, **Check Mail**, **Reply to**, **Mark as**, or **Other**.
 - Touch **Menu** > **Other** > **Compose** to create new messages.
 - To view a different email account, touch the dropdown menu to the left of the **Inbox** tab at the top of the screen and then select an account. You can also touch the **Home** tab at the top of the screen and select an available account from there.
 - To add a new account, touch the **Home** tab at the top of the screen, and then select **Add Account**. You can also touch the drop-down menu to the left of the **Inbox** tab at the top of the screen and select **Add Account**. Follow the instructions in [Getting Started With Email](#) to set up a new account.

Note: You can also access certain email accounts through the home page. Touch  > **Main Menu** > Web and then select **Sitemap** > **Messaging** > **Email** > [Yahoo! Mail, AOL & AIM Mail, or MSN Hotmail.] Follow the onscreen instructions to enter your account information and access your email messages.

Applications and Entertainment

Downloading Games, Ringers, and More

Applications

Entertainment: TV and Music

GPS Navigation

Downloading Games, Ringers, and More

You have access to a dynamic variety of downloadable content, such as games, ringers, screen savers, and other applications. (Additional charges may apply.)

Follow the basic steps below to access and download these items.

Accessing the Download Menus

1. Touch  > **Main Menu** > **My Stuff**.
2. Select a download category (**Games**, **Ringers**, **Screen Savers**, or **Applications**), and then select **Get New**. (The browser will start and take you to the corresponding download menu.)

Selecting an Item to Download

You can search for available items to download in a number of ways:

- **Featured** displays a selection of featured items.
- **Categories** allows you to narrow your search to a general category. (There may be several pages of available content in a list. Select **Next 9** to view additional items.)
- **Search** allows you to use your keypad to enter search criteria to locate an item. You may enter an entire word or title or perform a partial-word search.

Downloading an Item

Once you've chosen and highlighted an item, touch it to select it. You will see a summary page for the item including its title, cost, and expiration date. Links allow you to view the **Preview** page, to preview an item, **Description** page, which outlines the file size, description of the item, the vendor, and its version, and the **License Info** page, which details the price, licensetype, expiration, and terms of use.

To download a selected item:

1. From the information page, select **Buy**. (The item will download automatically. When you see the **New Download** screen, you have successfully downloaded the item to your phone.)

Note: If you have not previously purchased an item, you will be prompted to create your purchasing profile.

2. Select an option to continue:
 - Select **Listen/Use/Run/View** to listen to a ringer, start a game or application, or view a screen saver. Your data session will end, and you will be redirected to the appropriate phone menu screen.
 - Select **Set as** to assign a ringer or screen saver to a phone function.
 - Select **Settings** to configure downloaded games or applications.
 - Select **Shop** to browse for other items to download.
 - Press  to quit the browser and return to standby mode.

My Content Manager

Whether you purchase your content from your phone or from your online account management page at www.sprint.com, **My Content Manager** stores all of your purchases and you may download them to your phone from there.

My Content Manager is a storage area on the Nationwide Sprint Network that allows you to store all your purchased files. The files remain in My Content Manager until their license terms have expired – even after you have downloaded the content to your phone.

This provides you with a convenient place to access information about your downloaded files without having to store the information in your phone's memory.

To download purchased content from My Content Manager:

1. From the **My Content Manager** display (see page 111), touch a category and then select an item by touching it. (You will see the information page for the selected item.)
2. Touch **Download**. (The item will download automatically. When you see the **New Download** screen, you have successfully downloaded the item to your phone. If the item is already installed on your phone, a warning message will appear and will give you the following options: **Overwrite Existing**, to overwrite and replace the existing item, **Cancel**, to cancel the download, and **Launch Existing**, to launch the existing downloaded item.)
3. Select an option to continue:

- Select **Listen/Use/Run/View** to listen to a ringer, start a game or application, or view a screen saver. Your data session will end, and you will be redirected to the appropriate phone menu screen.
- Select **Set as** to assign a ringer or screen saver to a phone function.
- Select **Settings** to configure downloaded games or applications.
- Select **Shop** to browse for other items to download.
- Press  to quit the browser and return to standby mode.

Tip: You can also access My Content Manager through the phone's main menu. Touch  > **Main Menu > My Stuff > [Games, Ringers, Screen Savers, or Applications] > My Content Manager > Go**. The browser will open and take you to the corresponding content.

For complete information and instructions on downloading **Games, Ringers, Screen Savers, Applications**, and **Call Tones**, visit the Digital Lounge at www.sprint.com.

Applications

You can access a wide variety of applications in many different categories with your phone and data service. Your phone comes preloaded with links to the following applications:

Entertainment: TV and Music

TV

Music – Sprint Music Store

Streaming Music

Sprint TV & Movies gives you the ability to listen to audio clips and to view video clips right from your phone's display. Watch live TV and catch up on episodes of your favorite shows – anywhere on the Nationwide Sprint Network.*

Sprint Music lets you preview, purchase, download, and listen to over a million songs right on your phone. You can even add songs from your own library to round out your on-the-go playlist.

* Sprint TV & Movies coverage not available everywhere. Content and lineup subject to change. Select channels also available for casual usage. Visit www.sprint.com/tvguide for more information.

TV

Your Sprint TV & Movies Channel Options

The Sprint TV & Movies application offers a wide variety of accessible channels. Subscription options include comprehensive basic packages as well as a full menu of “a la carte” channels. Visit www.sprint.com/tvguide for more information on channels and pricing.

Some of the available categories may include:

- Sprint Radio
- Sprint Power View
- Primetime TV
- Music Videos
- Sprint TV Live
- Music & Radio
- Sports
- Entertainment
- Cartoons
- News & Weather
- Movies & Shorts
- Mobile Previews

Note: Available categories and content are subject to change.

Watching TV

1. Touch  > **Main Menu** > **Entertainment** > **Sprint TV & Movies**. Depending on your settings, your phone may prompt you to accept a data connection.
2. Select **TV**, **Radio**, **Favs**, or **More...** to display channel options.
3. Select a channel from the TV listings or to select an available category.

Note: The first time you access a channel, the system will prompt you to purchase access (unless the channel doesn't have a monthly fee). Select **Subscribe** to purchase access, or select **Preview** to view a preview of the selected channel.

4. 4. If applicable, touch a clip to view the program. The clip will automatically load and begin playing.

Tip: While you are playing a clip, you can press the up arrow or down arrow (on the QWERTY keyboard) to bring up the video menu. Then touch . You will see a small pop-up screen that tells you which channel you are watching as well as other channels that you have access to. Once you find a channel that you want to watch or listen to, scroll to it and touch it and the channel will begin loading.

TV FAQs

1. **Will I know if I'm receiving an incoming call while I'm viewing or listening to a media clip?**

Yes. You can answer an incoming call and after finishing the call it goes back briefly to the Recent History screen. Then, it goes back to the TV menu.

2. **How long are the clips? Will I know the estimated time it will take to play the clip prior to accessing it?**

Once you have selected a channel, you will see a listing of the available clips, with each clip's length displayed after the clip's title. In general, a clip's duration will depend on the story or content being provided, and can be fairly short or as long as a few minutes.

3. **Can I access a clip wherever I am, as long as I have my phone?**

As long as you are on the Nationwide Sprint Network, you will have access to the audio and video clips.

Note: Sprint TV & Movies service does not work while roaming off of the Nationwide Sprint Network or where service is unavailable.

4. **Are the videos that I'm viewing "live" videos?**

It depends on the content provider. Some of the channels available through Sprint TV & Movies stream live content. Others provide media on demand with video and audio clips that are refreshed throughout the day, but that are not "live."

5. **After purchasing access to an Available Channel for a monthly fee, do I receive any confirmation?**

That is, how do I know it has been purchased? The next time you access the channel, you bypass the Preview/Purchase page and go directly to the available content.

6. **If I don't subscribe to a data plan, will I still be able to view the multimedia clips?**

Yes. For service access charges, please consult your Sprint service plan or visit www.sprint.com.

7. **What does it mean when the video pauses and I see the word "loading" at the bottom of the screen?**

This happens when the phone is loading the data necessary to play the clip. It typically occurs when there is heavy traffic on the network.

8. **How can I cancel service if I decide I don't want it?**

To cancel your Sprint TV & Movies service, visit www.sprint.com and sign on to **My Sprint** with your account number and password. From this page, you have the ability to cancel the service or any channels to which you subscribe.

9. **If I put on my stereo headset and insert it into the phone's headset jack, can I close the phone while I am playing an audio (or video) clip without interrupting the clip?**

Yes. When you insert your stereo headset into the phone's headset jack, the phone automatically goes into "headset mode," allowing you to close the phone and continue playing the clip. (Likewise, if your phone is in "headset mode," a phone call will not disconnect when you close the phone.)

10. **Can I surf to a different channel while I am playing a clip?**

Yes. While you are playing a clip, you can press the up arrow or down arrow (on the QWERTY keyboard) to bring up the video menu. Then touch . You will see a small pop-up screen that tells you which channel you are watching as well as other channels that you have access to. Once you find a channel that you want to watch or listen to, scroll to it and touch it and the channel will begin loading.

Music – Sprint Music Store

The Sprint Music Store lets you purchase and download digital music files to play on your phone or computer.

Accessing the Sprint Music Store

You can access the Sprint Music Store right from your phone's main menu, anywhere on the Nationwide Sprint Network. When you enter the store for the first time, the system will prompt you to set up your user identification and password.

1. Touch  > **Main Menu** > **Entertainment** > **Music**.
2. Follow the onscreen instructions to establish your User ID and password.

Tip: Your User ID for the Sprint Music Store is your 10-digit wireless phone number. The password may be any 4-digit number.

3. After you have entered your password, touch **Create New Account**.
4. Use your touch keypad or keyboard to explore the store.

Purchasing and Downloading Music

Now that you're in the store, you can shop for songs to purchase and download to your phone's microSD card.

1. From the Sprint Music Store opening page, select an option to browse the store:

- **Featured Music** offers a revolving selection of highlighted songs and artists.
 - **Categories** allows you to choose from categories such as **What's Hot**, **Must Haves**, **Free Songs This Week**, **Recommendations** and specific musical genres.
 - **Search** gives you the option of searching for specific songs or artists. Just use your keypad to enter your search criteria in the available field.
2. Touch a song. (You will see the song information screen.)
 3. Select an option:
 - **Preview** to play an audio clip of the selected song.
 - **Buy Song** to purchase the song and download it to your phone's microSD card.
 - When you select **Buy Song**, the file will download to your phone's microSD card. (If there is no microSD card installed or if there is not enough free memory space on the card, you will see an alert.)
 - Once the song has been downloaded to your microSD card, you will see options allowing you to listen to the song, add it to a playlist, or continue shopping.

Playing Music From the Sprint Music Store

The Sprint Music Store not only gives you access to great music, it also gives you a place to listen to and organize your music library.

Accessing the Music Player

1. From the Sprint Music Store opening page, touch the **Player** tab.
2. From the Player display, select an option:
 - **Playlists** to select or create a customized playlist you've created to organize your music.
 - **Artists** to filter the list of available music by their Artist information.
 - **Albums** to filter the list of available music by their Album information.
 - **Genres** to filter the list of available music by their Genre information.
3. Once you've displayed a list of songs, you can browse through your available titles by **Song**, **Artist**, or **Genre** to select a specific song.
 - To play a song, touch it and **PLAY**.
 - To listen to a playlist, touch it twice to open the playlist, and then touch a song and **PLAY** to begin playing from the selected song. (You can also highlight the playlist and use the softkey menu to begin listening.)

Backing Up Your Downloaded Music Files

Sprint recommends you back up your downloaded music files to your computer. Although the downloaded files can only be played on your phone and on your account, backing them up to your computer lets you access the files in case your microSD card is lost or damaged, or if you install a new microSD card.

1. Connect your phone using a USB cable or the built-in connection on Bluetooth-enabled phones.
2. Once your phone is connected to the computer, touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **Connect to PC** > **Yes** to sync the phone to the computer.
3. Use your computer to navigate to the microSD card's **MUSIC** folder.
4. Select and copy the music files to a folder on your computer's hard drive.

Note: Although you can store purchased and downloaded music files on your computer, they will only be playable on your phone and on your account.

If you copy the files to a new microSD card, you will need to create a folder on the card called "MUSIC" to be able to play the music files.

Multitasking

Multitasking is a way of maintaining one application active while using another. While your current music selection is playing, you can activate the Application Manager screen and choose from a list of available applications which can be run in tandem with your music.

To multitask on your phone:

1. Launch the Sprint Music Store application. (Touch  > **Main Menu** > **Entertainment** > **Music**.)
2. Touch the [My Library icon].
3. Touch a file to play the selected song.
4. Press  to exit the Music Store application without closing it and launch the pop-up menu, where you can choose from the following options: **Application Manager**, **Send to Background**, **Resume**, **Exit**.
5. Touch **Application Manager** to launch an Application Manager screen which provides you access to several applications:
 - Application Manager manages all currently active applications. With your music still playing, the Sprint Music Store entry appears in the list.
6. Touch **More** to access the following management options:

- **Bring to Foreground** reactivates the current application screen. For example, if your music is currently playing in the background, selecting this option activates the **[My Library]** tab with the song displayed.
- **Exit Application** terminates the currently selected application and returns you to the standby screen.
- **Launch New Application** allows you to launch an application from the My Stuff listing.
- If you touch **Run** while the song is still playing, the display screen will reactivate the song's playback screen.

Receiving an Incoming Call While Playing Music

An incoming call pauses any currently playing music file while the phone call is active. Once you end the call, you can choose to resume any paused applications. (Music will resume playing automatically.)

1. Answer an incoming call by touching **Answer**.
2. When you are done with your call, touch **End Call** to end the call. The previously paused application then resumes.

Note: When placing an outgoing call, the Application Manager pauses your current music playback and allows you to proceed with your outgoing call. When you end the call, the Application Manager restarts the music playback.

If the phone is running more than one simultaneous application (such as **Music Store**, **Application** [from My Stuff], and **Games**), the user interface can begin to slowdown and result in music or sound interruptions.

- To solve this type of issue, it is best to close down all other applications (touch  > **Main Menu** > **My Stuff** > **Application Manager** > **Options** > **Exit Application**) before initiating a new application.

Also, in some situations, the camera or camcorder may have limited functionality or become unavailable. For example, if you were currently playing music (via the Music Store), or playing a game in the background, and then want take a photo, the phone may prompt you with a "CPU Low, Kill the Application" dialog. This indicates that the current phone resources are low and you should terminate one of the current applications before continuing. Refer to the procedure above to exit either a specific application or all current applications, and then launch the camera or camcorder again.

Streaming Music

In addition to the Sprint Music Store, Sprint offers a variety of musical options through the Music category in the Sprint TV menu, including SIRIUS Music, Music Choice, VH1, and many others.

Choose from rock, pop, hip-hop, and R&B, and access exclusive video clips, music industry news, performances, and interviews with your favorite artists.

1. Touch  > **Main Menu** > **Entertainment** > **Sprint TV** > **Radio** > [selection].
2. Select **Preview** to see and hear a preview of your selected channel (if available).

– or –

Touch **Options** > **Subscriptions** to purchase a monthly subscription to your selected channel.

Once you have purchased access to a music or radio channel, you can select from a variety of stations to listen to your favorite music or get caught up on what's new in music.

GPS Navigation

[GPS Services](#)

[Sprint Navigation](#)

[Sprint Family Locator](#)

GPS Services

Your phone's built-in GPS capability gives you access to a number of location-based services, including **Sprint Navigation** and **Sprint Family Locator**.

Activating Location Mode

Before using any of the location-based services, you must turn on your phone's location mode.

1. Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Location**. (You will see the Location disclaimer.)
2. Read the disclaimer and touch Continue.
3. Touch On.

Sprint Navigation

Sprint Navigation gives you turn-by-turn directions onscreen and over speakerphone.

Note: Depending on your service plan, Sprint Navigation may require a monthly subscription. Contact Sprint for information and pricing.

Registering Sprint Navigation

Before you can use Sprint Navigation, your phone and service must be registered.

1. Touch  > **Main Menu** > **Maps** > **Sprint Navigation**.

2. Follow the onscreen instructions to enter and submit the required information.

Using Sprint Navigation

1. Touch  > **Main Menu** > **Maps** > **Sprint Navigation**.
2. Select an option and follow the onscreen instructions to get directions or view maps.
 - **Drive To** lets you enter an address (vocally or using the keypad) or select from categories such as **My Favorites**, **Recent Places**, or **Businesses** to search for turn-by-turn directions.
 - **Search** provides a categorized list of locations such as **Gas Stations**, **Grocery Stores**, and **Hospitals** to help find local businesses and services.
 - **Maps & Traffic** lets you view maps and get traffic information for your current location or for any other location (same categories as **Drive To**).
 - **Share & More** provides access to additional services such as **Share Address**, **Record Location**, and **Preferences**.

Note: For more information about Sprint Navigation, visit www.sprint.com/navigation.

Sprint Family Locator

Sprint Family Locator uses GPS technology to locate your child's phone and display the location on an interactive map.

Note: Sprint Family Locator service requires an additional monthly fee. Visit www.sprint.com/familylocator for complete details.

Signing Up for Sprint Family Locator

1. Touch  > **Main Menu** > **Maps** > **Sprint Family Locator**.
2. Follow the onscreen instructions to enter and submit the required information.

Note: You can also sign up for Sprint Family Locator online at www.sprint.com/familylocator.

Using Sprint Family Locator

1. Touch  > **Main Menu** > **Maps** > **Sprint Family Locator**.
2. Enter the parent phone number and password to sign in to your account.
3. Select a phone to locate from the available child phone list.
4. When you are finished, select **Sign Out**.

Note: You may also use Sprint Family Locator with any computer with an Internet connection. Visit www.sprint.com/familylocator for complete details.

Web and Data

[Getting Started With Data Services](#)

[Browser Menu](#)

[Data Services FAQs](#)

Getting Started With Data Services

With your Sprint service, you are ready to start enjoying the advantages of data services. This section will help you learn the basics of using your data services, including managing your user name, launching a data connection, and navigating the Web with your phone.

Your User Name

When you buy your phone and sign up for service, you're automatically assigned a user name, which is typically based on your name and a number, followed by "@sprintpcs.com." (For example, the third John Smith to sign up for Sprint data services might have **jsmith003@sprintpcs.com** as his user name.)

When you use data services, your user name is submitted to identify you to the Nationwide Sprint Network. Your user name will be automatically programmed into your phone. You don't have to enter it.

Finding Your User Name

If you aren't sure what your user name is, you can easily find it on your phone.

- ▶ Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Phone Info** > **Phone#/User ID**.

Updating Your User Name

If you choose to change your user name and select a new one online, you must then update the user name on your phone.

- ▶ Touch  > **Main Menu** > (slide the screen up) > **Settings** > **Data** > **Update Profile**. (To cancel, touch  before completing the update.)

Launching a Web Connection

- ▶ Touch  > **Main Menu** > **Web**. (Your data connection starts and you see the SprintWebSM home page.)

Note: If Net Guard is enabled and displayed, touch **CONNECT** to continue and launch the Web. For more information, see [Net Guard](#).

While connecting, you may see an animation and a “Connecting” message.

Data Connection Status and Indicators

Your phone displays the current status of your data connection through indicators at the top of the screen. The following symbols are used:



Your phone is connected to the high-speed Sprint Mobile Broadband Network (EVDO). When the triangles are animated, data is being transferred (for example, when you are opening a Web page). When the triangles are white, you are connected to the network but data is not currently being transferred (for example, when you are viewing a Web page that is completely open). In either state, you can receive incoming calls.



Your phone is on and is connected to the Sprint 1xRTT data network. When the arrows are animated, data is being transferred (for example, when you are opening a Web page) and you cannot receive calls. When the arrows are white, you are connected to the network but data is not currently being transferred (for example, when you are viewing a Web page that is completely open) and you can receive calls.

If you do not see an indicator, your phone does not have a current data connection. To launch a connection, see [Launching a Web Connection](#).

Navigating the Web

Navigating through menus and websites during a data session is easy once you’ve learned a few basics. Here are some tips for getting around:

Softkeys

During a data session, the bottom of your phone’s display contains one or more softkeys. These keys are shortcut controls for navigating around the Web.

Tip: Depending on which websites you visit, the labels on the softkeys may change to indicate their function.

To use softkeys:

- Touch a softkey. (If you see an additional pop-up menu when you touch the softkey, touch the menu items.)

Scrolling

As with other parts of your phone’s menu, you’ll have to scroll up and down to see everything on some websites.

To scroll line by line through websites:

- Touch and slide the screen up or down.

– or –

Touch and drag the scroll bar on the right of the screen.

Selecting

Once you've learned how to use softkeys and scroll, you can start navigating the Web.

To select onscreen items:

- ▶ Touch a link and it will take you to that web page. If you are using the QWERTY keyboard, use the arrow keys to highlight a link and press .

Links, which are displayed as underlined text, allow you to jump to Web pages, select special functions, or even place phone calls.

To select links:

- ▶ Touch link

Going Back

To go back one page:

- ▶ Press the  on your phone.

Note: You can also use the  key for deleting text (like a BACKSPACE key) when you are entering text.

Going Home

To return to the home page from any other page:

- ▶ Press and hold .

Browser Menu

Although the home page offers a broad and convenient array of sites and services for you to browser, not all sites are represented, and certain functions, such as going directly to specific websites, are not available. For these and other functions, you will need to use the browser menu. The browser menu offers additional options to expand your use of the Web on your phone.

Opening the Browser Menu

The browser menu may be opened anytime you have an active data session, from any page you are viewing.

To open the browser menu:

Options available under the browser menu include:

-  **BACK** to go back to the most recent Web page.
-  **FORWARD** to move to a previously viewed page (after having used BACK option).
-  **TAPS SCREEN** opens tabs overlay.
-  **ZOOM** button provide for ability to zoom in and zoom out.
-  **OPTIONS** to choose font size, privacy settings, etc.

Going to a Specific Website

To go to a particular website by entering a URL (website address):

1. Touch the URL field.
2. Use your keyboard to enter a website address and press  or touch **DONE**.

Note: Not all websites are viewable on your phone.

Restarting the Web Browser

If the Web browser seems to be malfunctioning or stops responding, you can usually fix the problem by simply restarting the browser.

1. Touch the browser menu.
2. Select **OPTIONS > Browser settings > Advanced > Reset browser**.
3. Please read the warning, then touch **Reset selected** items if you still wish to continue.

Data Services FAQs

How will I know when my phone is ready for data service?

Your user name (for example, bsmith01@sprintpcs.com) will be displayed when you touch  > **Main Menu > Settings > Phone Info > Version**.

How do I sign in for the first time?

You are automatically signed in to access data services when you turn on your phone.

How do I know when my phone is connected to data services?

Your phone automatically connects when you use data service or an incoming message arrives. You will also see the  or  indicator icon.

Can I make calls and use data services at the same time?

You cannot use voice and data services simultaneously. If you receive a call while data service

is active, your phone forwards the call to voicemail. You can place an outgoing call anytime, but it will interrupt any in-progress data session.

When is my data connection active?

Your connection is active when data is being transferred. Outgoing calls are allowed; incoming calls go directly to voicemail. When active, the  or  indicator icon is animated on the display screen.

When is my data connection dormant?

If your phone receives no data for 10 seconds, the connection goes dormant. When the connection is dormant, you can make and receive voice calls. If your phone receives no data for an extended period, the connection will terminate.

Can I sign out of data services?

You can sign out without turning off your phone; however, you will not be able to browse the Web or use other data services. While signed out, you can still place or receive phone calls, check voicemail, and use other voice services. You may sign in again at any time. To sign out, touch  > **Main Menu** > (slide the screen up) > **Settings** > **Data** > **On/Off** in your phone's menu. Read the disclaimer and touch **Disable**.

Camera and Video

Taking Pictures

Recording Videos

Storing Pictures and Videos

Sending Sprint Picture Mail

Taking Pictures

Taking pictures with your phone's built-in camera is as simple as choosing a subject, pointing the lens, and pressing a button.

1. Touch  > **Main Menu** > **Photos & Videos** > **Camera** to activate camera mode. (Additional camera options are available through the camera mode options menu. See [Camera Mode Options](#) for more information.)

Shortcut: To activate camera mode, you can also press the side camera button () twice, or press and hold the side camera button () (See [illustration](#).)

2. Using the phone's display screen as a viewfinder, aim the camera lens at your subject.
3. Touch **CAPTURE** or press the side camera button until the shutter sounds. (Your phone automatically saves the picture to the default storage area.)
 - To return to camera mode to take another picture, touch **Take New Picture**, or the side camera button.
4. Touch **More** for more options:
 - **Send** to send your picture in a message. (See [Sending Sprint Picture Mail](#).)
 - **Assign** to assign the picture as a:
 - **Main Screen** to use the picture as a screen saver.
 - **Picture ID** to display the picture for all incoming calls.
 - **Lock Screen** to use the picture as a lock screen.
 - **Delete** to delete the picture you just took.
 - **Go to Album** to go to the In Phone folder or Memory Card folder (if available) to review your saved pictures.
 - **Take New Picture** to return to camera mode to take another picture.

Assigning Pictures

After taking a picture, assign it as a screen saver or as a picture ID for a Contacts entry.

1. Take a picture. (See [steps 1–3 in Taking Pictures.](#))
2. With the displayed, touch **More** > **Assign**, and select an option.
 - **Main Screen** to assign the picture as a screen saver. (If the size of the picture is larger than screen, you are required to select between **Fit to Screen** and **Select Area**.)
 - **Picture ID** to assign the picture as a Picture ID to a Contacts entry:
 - **Contacts with No Picture** to assign the picture to all contacts that don't already have an assigned picture ID
 - **One Contact** to assign the picture to a particular contact
 - **Private/Unknown Numbers** to assign the picture to incoming calls from restricted or private numbers.
 - **Unsaved Numbers** to assign the picture for incoming calls from unsaved numbers.
 - **Lock Screen** Follow the prompts to assign the picture IDs.

Tip: You can also assign pictures from the [My Photos & Videos](#) menu. See [In Phone Folder and microSD Card Options](#).

Camera Mode Options

In camera mode, touch **>** to display additional camera options:

- **Color Tone** to adjust the color tone. Select **Normal**, **Black & White**, **Negative**, or **Sepia**. (The default setting is **Normal**.)
- **Image Controls** to select from the following options:
 - **Brightness** to select **Auto** or **Manual** brightness control. If you select **Manual** brightness, move the scroll bar up (increase) or down (decrease) to select a setting.
 - **White Balance** to adjust white balance based on changing conditions. Select from **Auto**, **Tungsten**, **Fluorescent**, **Sunny**, **Cloudy**, or **Manual**. If you select **Manual**, move the scroll bar left (decrease) or right (increase).
- **Fun Frames** to take a picture in a fun frame. Touch a frame style at the bottom of the screen to see how it will look full-screen; drag the screen left or right to see the next or previous frame.

- **Settings** to select **Resolution**, **Quality**, **Shutter Sound**, **Status Bar**, **Night Mode** or **Auto Review**. (See [Camera Settings](#) for details.)
- **Self Timer** to activate the camera's timer. (See [Self timer](#) below.)
- **Zoom** to zoom in on a subject. (Not available at the highest resolution, see [Zoom](#).)
- **Go to Album** to go to the In Phone folder or Memory Card folder (if available) to review your saved pictures.
- **Camcorder Mode** to switch to video mode. (See [Recording Videos](#).)

Self timer

1. From Camera mode, touch  > Self Timer.
- or -
From Camera mode, touch .
2. Touch **START** the length of delay you want the timer to use (**Off**, **5 seconds**, or **10 seconds**).
3. Touch when you are ready to start the timer. (A countdown is displayed in the middle of the screen.)

To cancel the Self-timer after it has started:

- Touch **CANCEL**.

Note: While the Self-timer is active, some of the touch keys are disabled.

Zoom

This feature allows you to zoom in on an object when you take a picture. Depending on your resolution settings, you can adjust the zoom (15 levels).

1. From camera mode, touch  > **Zoom**.
2. Move the gauge bar left (zoom out) or right (zoom in).
3. Touch **CAPTURE**, or press the side camera button to take the picture. (Your phone automatically saves the picture in your default storage area.)

Note: Zoom is not supported when the Resolution setting is 2M(1600 x 1200).

Camera Settings

1. From camera mode, touch  > **Settings**.
2. Touch an option

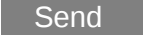
- **Resolution** to select a picture's file size (**2M** [1600×1200], **High** [1280 x 960], **Med** [640 x 480], or **Low** [320 x 240]).
- **Quality** to select the picture quality setting (**Fine**, **Normal**, or **Economy**).
- **Shutter Sound** to select a shutter sound (**Shutter**, **Say Cheese**, **Ready 123**, or **Smile**).
- **Status Bar** to show or hide the status bar (**On** or **Off**).
- **Night Mode** to toggle the low-light setting (**On** or **Off**).
- **Auto Review** to select the Auto Review setting (**On**, **On**(for 2 Seconds), **On**(for 5 Seconds) or **Off**)

Recording Videos

In addition to taking pictures, you can record, view, and send videos with your phone's built-in video camera.

1. Touch  > **Main Menu** > **Photos & Videos** > **Camcorder** to activate video mode. (Additional video options are available through the video mode options menu. See [Video Mode Options](#).)
2. Select **Video Mail** or **Long Video**.

Note: Video Mail can be at most 30 seconds in length or 600KB in size, otherwise, they cannot be uploaded, sent, or posted. but the length of a Long Video is dependent on both the quality settings and storage type used (phone or memory card).

3. Using the phone's display screen as a viewfinder, aim the camera lens at your subject.
4. Touch , or press the side camera button.
 - To pause and then resume the recording, press touch  or .
5. Touch , or press the side camera button to stop recording. (Your phone automatically saves the video in your default storage area.)
6. Touch  for more options:
 -  (only for **Video Mail** videos) to send the video. (See [Sending Pictures and Videos From Messaging](#).)
 - **Play** to play the video that was just recorded.
 - **Assign** to assign the video as a ringer.
 - **Take New Video** to return to camcorder mode.

- **Delete** to delete the video that was just recorded.
- **Review My Videos** to go to the In Phone folder or Memory Card folder (if available) to review your saved videos.
- **Cancel** to close the options menu.

Video Mode Options

In camcorder mode, touch  to display additional camera options:

- **Color Tone** to adjust the color tone from **Normal**, **Black & White**, **Negative**, and **Sepia**. (The default setting is **Normal**.)
- **Image Controls** to select from the following options:
- **Brightness** to select Auto or Manual brightness control. If you select Manual, move the scroll bar up (increase) or down (decrease) to select a setting.
- **White Balance** to adjust white balance based on the different lighting conditions. Select from **Auto**, **Tungsten**, **Fluorescent**, **Sunny**, **Cloudy**, or **Manual** (10 levels).
- **Settings** to select **Resolution**, **Quality**, **Cue Sound**, **Status Bar**, **Video Length** or **Auto Review**. (See [Video Settings for details](#).)
- **Self Timer** to activate the camcorder's timer. (See [Self timer](#).)
- **Zoom** to zoom in on a subject. (See [Zoom](#).)
- **Go to Album** to go to the In Phone folder or Memory Card folder (if available) to review your saved videos.
- **Camera Mode** to switch to camera mode. (See [Taking Pictures](#).)

Video Settings

1. From camcorder mode, touch  > **Settings**.
2. Touch an option.
 - **Resolution** to select a video's file size (**WQVGA** [400 x 240], **Med** [174 x 144], or **Low** [128 x 96]).
 - **Quality** to select the video quality setting (**Fine**, **Normal**, or **Economy**).
 - **Cue Sound** to select a cue sound (**Cue 1**, **Cue 2**, or **Cue 3**).
 - **Status Bar** to show or hide the status bar (**On** or **Off**).
 - **Video Length** to select a video length (**Video Mail** or **Long Video**).
 - **Auto Review** to select the Auto Review setting (**On**, or **Off**).

Storing Pictures and Videos

Your phone's picture and video storage area is called My Photos & Videos. There are two folders in My Photos & Videos:

- **In Phone**
- **Memory Card**

Storage Options

1. Touch  > **Main Menu > Photos & Videos > Other Settings > Auto-Save to.**
2. Select **Memory Card** or **In Phone**. (The phone stores pictures to the In Phone folder if no microSD card is installed.)

In Phone Folder

Your phone's internal storage area is called the In Phone folder. From the In Phone folder, you can view all the pictures and videos you have stored there, delete files, and access additional options.

To review your stored pictures and videos in the In Phone folder:

1. Touch  > **Main Menu > Photos & Videos > My Photos & Videos > In Phone.**
2. Scroll through the pictures and videos and touch a picture or video to view it.

microSD Picture and Video Folders

You can save pictures and videos directly to the microSD card using your phone's pictures and videos settings. You can store and manage a maximum of 1,000 pictures in each folder on the microSD card.

To review your stored pictures and videos on the microSD card:

1. Touch  > **Main Menu > Photos & Videos > My Photos & Videos > Memory Card.**
2. Scroll through the pictures and videos and touch a picture or video to view it.

In Phone Folder and microSD Card Options

After you open a picture or video in the In Phone folder or the Memory Card folder, touch  to display the following options:

- **Select Multiple/ Select Single** to select multiple or single pictures or videos to delete, print (.JPG format pictures), copy, or move.
- **Thumbnail** to display pictures in thumbnail view.
- **Play** to play a selected video.

- **Slide Show** to view your pictures in slideshow mode.
- **Assign** to assign the picture as a screen saver or picture ID, or the video as a ringer.
- **Delete** to delete the picture or video.

Note: Deleting pictures will free up memory space in your phone to enable you to take more pictures.

- **Copy/Move** to copy or move the picture or video to In **Phone** or **Memory Card**.
- **Media Filter** to display the following options:
 - **All** to display all media.
 - **Pictures** to display only pictures.
 - **Videos** to display only videos.
- **Rename** to rename a video.
- **Camera Mode/ Camcorder Mode** to switch between camera and video mode.
- **Other Options** (pictures only) to use the following options:
 - **Edit** to edit the picture using **Flip**, **Zoom**, **Rotate**, or **Crop**.
 - **Image Effects** to apply one of eight available effects to the image.
 - **Face Warp** to detect a face in the picture, and apply one of the many fun face warp effects.
 - **Cancel** to return to the previous menu.
- **Media Info** to display information such as **File Name**, **Model** (pictures only), **Taken**, **Resolution**, **File Size**, **Quality** (pictures only), and **Location** (for pictures only).

Sending Sprint Picture Mail

Once you have taken a picture or a video, you can use the messaging capabilities of your phone to instantly share it with family and friends. You can send a picture to up to 40 people at a time using their email addresses or their wireless phone numbers.

Sending Pictures and Videos From the In Phone Folder or Memory Card

1. Touch  > **Main Menu** > **Photos & Videos** > **My Photos & Videos** > **In Phone** or **Memory Card**.
2. Touch a picture or video to send.

- To select multiple picture and videos, touch **Multi Select** on the right top of the screen. Touch pictures or videos as many as you want.
3. Touch **Send** > **Contact**. (You will see a send to list.)
 4. Select a phone number or an email address:
 - Touch **New Addr** to enter a mobile phone number or an email address directly.
 - Touch **Go to Contacts** to open the Contacts list and select a mobile phone number or an email address.

Note: To send to multiple contacts, select your first contact during step 4 then touch the contact again in the 'Compose Message' screen. Touch **New Add** for direct input of a recipient or touch **Go to Contacts** to select a recipient from your Contacts. Touch **Continue** when you have finished entering recipients. (You may include up to 40 recipients per message.)

5. To include a text message, enter your message using the QWERTY keyboard (or touch **Preset Msgs** at the top right of the screen. (See [Selecting a Text Input Mode](#).)
6. Touch **More** and select an option:
 - **Add Subject** to add a subject.
 - **Mark as Urgent** to mark the message as urgent.
 - **Save as Draft** to save it as a draft.
7. Confirm your recipients and attached data.
8. Touch **Send** to send the message.

Sending Pictures and Videos From Messaging

You can also send pictures and videos from your phone's Messaging Menu.

1. Touch  > **Send Message**.
2. Select **New Addr** or **Go to Contacts**.
 - **New Addr** to enter a wireless phone number or an email address directly.
 - **Go to Contacts** to select recipients from your Contacts. Select a recipient and touch **Send**.
3. Touch [Add Attachment].
4. Touch **Picture** or **Video**.

- **Take New** to take a new picture or record a new video to attach to the message.
 - **In Phone** to select a picture or video stored in the phone.
 - **Memory Card** to select a picture or video stored on the microSD card.
5. To complete and send the message, touch **Attach** to select the picture or video, then follow the steps 5-8 in [Sending Pictures and Videos From the In Phone Folder or Memory Card](#).

Other Settings

The Other Settings menu allows you to view and configure your account information.

To access the settings and info menu:

1. Touch  > **Main Menu** > **Photos & Videos** > **Other Settings**.
2. Touch an option:
 - **Auto-Save** to select where to save the pictures and videos. (**Memory Card** or **In Phone**)
 - **Status Bar** to choose whether to display the status bar in preview mode.
 - **Location** to choose whether to insert location info when you take a picture.
 - **Slideshow Interval** to select the time each picture will stay onscreen in a slideshow.

Tools and Calendar

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Bluetooth

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About Bluetooth

Bluetooth is a short-range communications technology that allows you to connect wirelessly to a number of Bluetooth devices, such as headsets and hands-free car kits, and Bluetooth-enabled handhelds, computers, printers, and wireless phones. The Bluetooth communication range is usually up to approximately 30 feet.

Turning Bluetooth On and Off

By default, your device's Bluetooth feature is set to Off. Turning Bluetooth on makes your phone "discoverable" by other in-range Bluetooth devices.

To turn Bluetooth on:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Bluetooth**.
2. Slide the Bluetooth switch to **On** to enable Bluetooth.

To turn Bluetooth off:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Bluetooth**.
2. Slide the Bluetooth switch to **Off** to disable Bluetooth.

Bluetooth Status Indicators

The following icons show your Bluetooth connection status at a glance:



– Bluetooth is active (Hidden).



– Bluetooth is active (Visible).



– Bluetooth is connected.



– A Bluetooth mono or stereo headset is connected.



– A Bluetooth stereo speaker is connected.

Bluetooth Settings

You can set up many of the characteristics of your phone's Bluetooth service, including:

- Entering or changing the name your phone uses for Bluetooth communication
- Setting your phone's visibility (or "discoverability") for other Bluetooth devices
- Displaying your phone's Bluetooth address

To access the Bluetooth Settings menu:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Bluetooth**.
2. Ensure that Bluetooth is turned on. (See [To turn Bluetooth on:](#).)
3. Set your Bluetooth options.

- Select **Visibility > Hidden, Visible for 3 min, or Always Visible** to set your Bluetooth visibility.
- Select **My Bluetooth Info** to display your phone's Bluetooth profiles and address. Touch **Edit Name** to rename your phone for Bluetooth.

Pairing Bluetooth Devices

Paired Devices

The Bluetooth pairing process allows you to establish trusted connections between your phone and another Bluetooth device. When you pair devices, they share a passkey, allowing for fast, secure connections while bypassing the discovery and authentication process.

To pair your phone with another Bluetooth device:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools > Bluetooth > Add New**. (Your phone will display a list of discovered in-range Bluetooth devices.)
2. Touch a device, enter the passkey, and touch **OK**.

Note: Due to different specifications and features of other Bluetooth-compatible devices, display and operations may be different, and functions such as transfer or exchange may not be possible with all Bluetooth-compatible devices.

Sending Items via Bluetooth

Depending on your paired devices' settings and capabilities, you may be able to send pictures, Contacts information, or other items using a Bluetooth connection.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools > Bluetooth > Trusted Devices**.
2. Touch a paired device to transfer to.
3. Touch an item and touch **Done**.
 - To select Contacts, pictures, or videos, select the category, scroll through the available items, and touch items to send. When you are finished, touch **Continue** or **Done**.
4. Touch **Send** to send the item(s).

microSD Card

Your Phone's microSD Card and Adapter

microSD Adapter

microSD Card Settings

Your Phone's microSD Card and Adapter

Your phone is able to use a microSD™ (Secure Digital) memory card to expand the phone's available memory space. It allows you to store more images, videos, music, and other files in your phone.



Inserting the microSD Card

1. Open the microSD access panel located on the right side of the phone.
2. Position the microSD card facing up and gently slide it into place until it is fully inserted and locked.

Note: Be sure to use only recommended microSD cards (32MB–16GB). Using non-recommended microSD cards could cause data loss and damage your phone.

Removing the microSD Card

1. Open the microSD access panel located on the right side of the phone.
2. Push in to release the microSD card.
3. Pull the microSD card out of the microSD card slot.

Note: You can easily damage the microSD card and its adapter by improper operation. Please be careful when inserting, removing, or handling them.

DO NOT remove a microSD card while files are being accessed or transferred. Doing so can result in loss or damage of data.

Make sure your battery is fully charged before using the microSD card. Your data may become damaged or unusable if the battery runs out while using the microSD card.

microSD Adapter

The microSD adapter allows you to use microSD cards in other SD-compatible devices, like computers, cameras, and printers. Before using the microSD card with an SD-compatible device, you will need to insert the microSD card into the microSD adapter.

To insert the microSD card into the microSD adapter:

- ▶ With the label side of the microSD card facing up, insert the card into the supplied microSD adapter, and gently slide the card until it is fully inserted.

To remove the microSD card from the microSD adapter:

- ▶ Hold the front edge of the microSD card, and gently pull it out to remove it from the adapter.

Write Protection

The microSD adapter has a built-in Write Protection lock to prevent accidental overwriting or removal of your data when the microSD card and adapter are inserted in another device.

- ▶ Slide the Write Protection lock tab down into the "Lock" position to prevent overwriting of data. To allow data to be added or removed from the microSD card, slide the Write Protection lock tab up into the normal position.

microSD Card Settings

Creating Folders in the microSD Card

The following steps allow your phone to create default folders for storing files in your microSD card.

1. With the microSD card inserted, touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **File Manager**.
2. Touch  and select **Create New Folder**. (The phone will automatically create the microSD's default folders: DCIM, MUSIC, EMAIL, BLUETOOTH, SOUND, BREW.)

Viewing Memory in the microSD Card

- ▶ With the microSD card inserted, touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **Memory Info**. (The used and available memory space will be displayed.)

Formatting the microSD Card

Formatting a microSD card permanently removes all files stored on the card.

1. With the microSD card inserted, touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **Format Memory Card**. (A warning will be displayed.)
2. If you are sure you wish to remove all the files from your microSD card, touch **Yes**.

Note: The formatting procedure erases all the data on the microSD card, after which the files CANNOT be retrieved. To prevent the loss of important data, please check the contents before you format the card.

microSD Card Folders

Displaying Your microSD Card Folders

Compatible files stored in your microSD are accessible through your microSD card folders.

1. With the microSD card inserted, touch  > **Main Menu** > **Tools** > **Mass Storage** > **File Manager**.
2. Touch a folder (for example **DCIM**, **MUSIC**, **EMAIL**, **BLUETOOTH**, **SOUND** or **BREW**).
3. To view or play a file, touch it or the appropriate touch key.

Note: For information on file and folder options available through File Manager, see [File Manager](#).

Connecting Your Phone to Your Computer

Before using your phone's mass storage capabilities, you need to prepare your phone's settings to synchronize with your desktop or laptop computer. Once you have connected the phone to the computer, you can transfer your data to or from the microSD card.

1. With the microSD card inserted, connect your phone to your computer using a compatible USB cable.
2. The USB Connection menu should open automatically; select **Connect to PC**. If the menu doesn't open, then touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **Connect to PC**.
3. Read the notice and touch **Yes**.

To remove the connection:

- ▶ When you have finished transferring data, press  and touch **Yes**. After the message that your device is disconnected, it is safe to remove the USB cable.

Important Connection Information

- No driver installation is required for Windows 2000/ ME/XP/Vista/7 users.

- To avoid loss of data, DO NOT remove the USB cable, the microSD card, or the battery while files are being accessed or transferred.
- DO NOT use your computer to change or edit folder or file names on the microSD card, and do not attempt to transfer large amounts of data from the computer to the microSD card. Doing so may cause the microSD card to fail.
- DO NOT turn off or restart your computer, or put it into standby mode, while using a mass storage device. Doing so will result in loss or damage of data.
- While you are connected to the computer, your phone's screen will display "Phone Off." You cannot make or receive calls.
- If you connect a mass storage device to a peripheral device, your device may not work properly.

Voice Services

Automatic Speech Recognition (ASR)

Managing Voice Memos

Automatic Speech Recognition (ASR)

You can use your phone's built-in automatic speech recognition (ASR) software to dial a phone number in your Contacts or to launch phone functions. All you have to do is to talk into the phone, and ASR will recognize your voice and complete tasks by itself.

Activating ASR

- From the standby screen, press and hold .

The screen displays seven voice command options and the phone prompts you to say the name of the command you want to use. To complete your task, simply follow the voice prompts.

Available ASR commands include:

- **Call [Name] [Type] / [Number]** to call an entry in your Contacts list or a spoken phone number. (See [Making a Voice Call With ASR.](#))
- **Send Msg to [Name] [Type] / [Number]** to send a message to an entry in your Contacts list or to a spoken phone number.
- **Find [Name] [Type]** to find a Contact entry.
- **Go to [Menu]** to jump directly to menu items or applications. (See [Opening Menus With ASR.](#))
- **Check [Item]** to check your phone's status. (See [Checking Phone Status Using ASR.](#))

- Voice command training
- Exit voice command

Tip: Use ASR in a quiet environment so it can accurately recognize your commands.

Making a Voice Call With ASR

1. Press and hold .
2. After you hear “Please say a command”, say “Call”.
3. When you hear “Please say name & phone type or say number” say a name and phone type or a phone number.
4. Your request will be repeated and you will be asked to verify. Say “**Yes**” to call the number or person. (The number will automatically be dialed.) Say “**No**” if you wish to cancel.

Tip: You can skip step 3 saying a name and location after “Call” without pausing (for example, “**Call John Jones mobile**”).

Note: If ASR does not recognize the name or number, it will find the most likely matches and display a list of up to four names or numbers. You will hear “Did you say...” followed by the name or number. You can confirm by saying “**Yes**.” Say “**No**” to skip to the next match.

Opening Menus With ASR

You can jump directly to some of the menu items or applications by saying “Go to” followed by a menu option.

1. Press and hold .
2. If you hear “Please say a command,” say “**Go To**.”
3. If you hear “Please choose,” say an application name (for example, “Messaging”).
4. The phone opens the selected menu.

Checking Phone Status Using ASR

You can use ASR to obtain information about your phone:

- Phone Status
- Time
- Signal Strength

- **Battery**

1. Press and hold .
2. Say “Check” after you hear “Please” say a command.”
3. Say one of the options (above) when prompted.

Voice Command Training

You can train ASR for better voice command recognition.

1. Press and hold .
2. Touch **Voice command Training**.
 - **Digit** to train numbers.
 - **Yes/No** to train word-based commands.
 - **Cancel** to cancel and return to the Voice Command menu.

Managing Voice Memos

Use your phone's Voice Services to record brief memos to remind you of important events, phone numbers, or grocery list items.

Recording Voice Memos

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Voice Service** > **Voice Memo** > .
2. Begin recording after the prompt.

To end the recording of your memo:

- ▶ Touch .

To record a conversation during a phone call:

- ▶ During a call, touch  > **Voice Memo**. (A minute counter is displayed on the left top of the screen to indicate the amount of time recorded.)

To end the recording of your conversation:

- ▶ Touch  > **Stop Voice Memo** to end the recording prior to the countdown completion.

Note: Your phone can store 30 voice memos with up to a total of 10 minutes for all memos.

Voice Memo Options

To play the voice memos you have recorded:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Voice Service** > **Voice Memo**.
2. Touch the voice memo you wish to hear.

To choose voice memo options:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Voice Service** > **Voice Memo**.
2. Find a voice memo and touch  to choose from the voice memo options:
 - **Send Message** to send a message with the voice memo attached.
 - **Set As** to assign as a ringer to **Contacts with Default Ringer**, **One Contact**, **Unsaved Numbers**, **Private/Unknown**, **Voicemail**, **Messages**, or **Alarm/ Calendar**.
 - **View Details** to view the selected voice memo information.
 - **Edit Title** to edit the selected voice memo title.
 - **Memory Info** to view the memory status for voice memo. The total memory for voice memo is 10 minutes.
 - **Cancel** to close the options menu.

Erasing Voice Memos

To delete voice memos:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Voice Service** > **Voice Memo**.
2. Touch  at the top right of the screen and select Delete Multiple or Delete All.
 - **Delete Multiple** to delete more than one selected memo at a time.
 - **Delete All** to delete all voice memos.

Calendar

Adding an Event to the Calendar Your Calendar helps organize your time and reminds you of important events.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Calendar**.

2. Touch the day to which you would like to add an event and touch **Add New**. (The current day is the default.)
3. Touch **Time** to select a time for the event. Slide the hour, minute, and AM/PM wheel up or down.
Touch **End** and then set the end time and touch **Done**.
 - For an all-day event, touch **All Day**.
4. Touch **Content** to enter a notes about the event.
 - Enter a note or memo and touch **Save**.
5. Touch **Related person** to select contacts related to the event.
 - After selecting related persons in the Contacts list touch **Done**.
6. Touch **Alarm** to set an alarm time.
 - Select **None**, **On time**, **5 minutes**, **10 minutes**, **1 hour**, **1 day**, or **2 days** and touch **Done**.
7. Touch **Alarm Bell** to select a ringer type.
 - Select a ringer menu and touch a ringer.
8. Touch **Volume** to select a ringer volume.
 - Touch the bar at the volume level you want and then touch **Done**.
9. Touch **Location** to enter a location.
 - Enter the event location and touch **Save**. (See [Entering Text](#).)
10. Touch **Set Repeat** to select a repeating status.
 - Select **None**, **Daily**, **Mon - Fri**, **Select Days**, **Weekly**, **Monthly**, or **Yearly** and then touch **Done**.
11. Touch **Save** to save the event.

Event Alert Menu

When your phone is turned on and you have an event alarm scheduled, your phone alerts you and displays the event summary. There are several ways your phone can alert you to scheduled events:

- By playing the assigned ringer type.

- By illuminating the backlight.
- By flashing the LED.

To silence the alarm and reset the schedule, unlock the screen (if necessary) and touch **Dismiss**.

To select additional options, Touch an option.

- **Snooze** to silence the alarm and schedules it to replay again in 10 minutes.
- **View** to display the event detail screen.

Viewing Events

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Calendar**.
2. Touch the day for which you would like to view events.

Tip: In the calendar view, days with events scheduled are underlined.

3. Touch  or . (Your phone lists events in chronological order.)
4. Touch an event to list its details.

Going to the Current Day's Calendar Menu

- On the calendar, touch the "month, year" field and then touch **Go to Today**.

Erasing a Day's Events

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Calendar**.
2. Touch the day for which you would like to erase events and then touch  or .

Tip: In calendar view, days with events scheduled are underlined.

3. Touch  at the top right of the screen and select **Delete Today**.
4. Select **Delete** or **Cancel**.

Note: If the day for which you are erasing events contains a repeating event, you will receive the following prompt: "There are some recurring events. Do you want to delete?" Select **Yes** to erase a all occurrences or **No** to cancel the deletion of the repeating event.

Erasing Past Events

To delete events scheduled before a specific time and date:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Calendar** >  > **Delete Old**.
2. Select the option to erase events older than **One day**, **One week**, **One month**, or **One year**. (You will see a message informing you how many events were erased.)

Erasing All Events

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Calendar** >  > **Delete All**. (You will see an alert notifying you that all events will be erased.)
2. Select **Delete** to erase all events or **Cancel** to return to the calendar view.

File Manager

File Manager allows you to manage files such as pictures, videos, music, and applications stored on the microSD™ card.

Accessing File Manager

- Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **File Manager**.

Opening Files in File Manager

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Mass Storage** > **File Manager**.
2. Touch a folder.
3. Touch a file to open it, if the format is supported.

File Manager Options

When you open a folder, touch . The following options are available.

- **Create New Folder** to create a new folder. Enter a new folder name and touch . (See [Creating Folders in the microSD Card](#).)
- **Send Multiple** to send multiple files via Bluetooth or email.
- **Move Multiple** to move multiple files.
- **Copy Multiple** to copy multiple files.
- **Search** to search for a file.
- **Assign** to select an image file to assign it as screen saver or a picture ID, or to assign a music file as a ring tone.

- **Rename** to change the name of a file.
- **Rename Current Folder** to change the name of the current folder.
- **Delete Current Folder** to delete the current folder.
- **Delete Multiple** to delete selected multiple files.
- **Delete All** to delete all files.
- **Folder Info** to display information about the folder such as folder name, location, the number of files, and the number of sub folders.
- **File Info** to display information about the file you select, such as file name, location, and the file size.

Note: Default folders cannot be deleted or renamed.

Alarm Clock

Your phone comes with a built-in alarm clock that has multiple alarm capabilities.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Clock** > **Alarm**.
2. Touch .
3. Slide the alarm switch to **On**.
4. Touch the time to set a time for the alarm.
 - Touch the digital clock (above the dial) to adjust the clock.
– or –
 - Touch and drag the hour and minute hands and then touch AM/PM to select a time, and then touch .
5. Touch **Repeat** to select a repetition type.
 - Touch **Daily**, **Once**, **Weekly**, **Mon - Fri**, or **Sat & Sun**.
6. Touch **Sound/Vibration** to select **Always sound & Vibrate**, **Always Sound**, or **Always Vibrate**.
7. Touch **Alarm Bell** to select a ringer type.
 - Select a ringer menu and touch a ringer.
8. Touch **Volume** to select a ringer volume.
 - Touch the bar at the volume level you want and then touch .

9. Touch **Vibration Type** to select a vibration type.
 - Touch the desired vibration type.
10. Touch **Snooze** to select a snooze interval time.
 - Select **Snooze 5mins**, **Snooze 10mins**, **Snooze 15mins**, **Snooze 20mins**, or **Snooze Off**.
11. Touch  to set the alarm.

Notepad

Your phone comes with a notepad that you can use to compose and store reminders and notes to help keep you organized.

To compose a note:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Notepad** > .
2. Enter your note using the touch keypad or QWERTY keyboard and touch .

To read a saved note:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Notepad**.
2. Touch a note.

To delete a saved note:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Notepad**.
2. Touch a note.
3. Touch  (A confirmation will be displayed.)
4. Touch **Delete**.

Note: To delete multiple or all notes, touch  at the top right of the screen.

Document Viewer

You can view all various document types, such as: Word, PowerPoint, Excel and PDF. (Compatible file extensions are .doc, .docx, .ppt, .pptx, .xls, .xlsx, .pdf and .txt.)

To transfer document files:

1. Connect your phone and your computer using a compatible USB cable. (See [Connecting Your Phone to Your Computer.](#))
2. Select **Connect To PC**.
3. Read the disclaimer and touch **Yes**.
4. Drag and drop document files from your computer into a folder.
5. When you are finished, disconnect the phone. (See [To remove the connection:.](#))

To view a document:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Document Viewer**.
2. Touch a document.

EZ Tips

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Calculator** > **Ez Tip Calculator**.
2. Touch the Total Bill field and enter the amount of the total bill.
3. Touch the Tip field and enter a tip percentage. (EZ Tip instantly calculates the correct tip.)
4. If you're splitting the check, touch the Split field, and enter the number of people in your party. (EZ Tip calculates and displays the 'per person' amount.)

Calculator

Your phone comes with a built-in calculator.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Calculator** > **Calculator**.
2. Enter numbers using your keypad.
 - Touch  to enter decimal points.
 - Touch  to change the value from positive to negative. After entering a negative number, touch .
 - Touch  to clear all numbers.
3. Touch  for the total.

Stopwatch

Your phone comes with a built-in stopwatch.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Clock** > **Stopwatch**.
2. Touch  to start stopwatch time.
 - While measuring time, touch  to view lap times.
 - Touch  to stop the stopwatch.

World Clock

To view the time in over 50 different locations:

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Clock** > **World Clock**.
2. Touch  to display the map.

Note: You can search a city from the cities list. Touch , touch the search field and enter the city name.

3. Touch  or  to scroll through continents and touch  to select the continent. (Cities in the continent will be displayed.)
4. Touch  or  to scroll through cities and touch .

– or –

Touch and drag the map to find a city, and touch .

Unit Converter

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > (slide the screen up) > **Calculator** > **Unit Converter**.
2. Select **Currency**, **Length**, **Area**, **Mass**, **Volume**, **Temperature**, or **Velocity**.
3. Select the known unit type and enter the value. The conversion is displayed automatically.

Tip: While converting temperatures, touch the +/- key on the touch keypad to input negative temperatures.

Updating Phone Software

The update phone option allows you to download and update the software in your phone automatically. Only the internal software is updated; no Contacts entries or other information saved to your phone will be deleted.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Update Phone** > **Update Firmware**.
2. Follow the onscreen instructions.

Updating the PRL

This option allows you to download and update the PRL (preferred roaming list) automatically.

1. Touch  > **Main Menu** > (slide the screen up) > **Tools** > **Update Phone** > **Update PRL**.
2. Follow the onscreen instructions.

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Important Information for the LG Rumor Reflex™

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Important Safety Information

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- ◆ Maintaining Safe Use of and Access to Your Phone (page 3)
- ◆ Using Your Phone With a Hearing Aid Device (page 5)
- ◆ Caring for the Battery (page 8)
- ◆ Radio Frequency (RF) Energy (page 10)
- ◆ Owner's Record (page 13)

This booklet contains important operational and safety information that will help you safely use your phone. Failure to read and follow the information provided in

this phone guide may result in serious bodily injury, death, or property damage.

General Precautions

There are several simple guidelines to operating your phone properly and maintaining safe, satisfactory service.

- To maximize performance, do not touch the bottom portion of your phone where the internal antenna is located while using the phone.
- Speak directly into the mouthpiece.
- Avoid exposing your phone and accessories to rain or liquid spills. If your phone does get wet, immediately turn the power off and remove the battery.
- Do not expose your phone to direct sunlight for extended periods of time (such as on the dashboard of a car).

- Although your phone is quite sturdy, it is a complex piece of equipment and can be broken. Avoid dropping, hitting, bending, or sitting on it.
- Any changes or modifications to your phone not expressly approved in this document could void your warranty for this equipment and void your authority to operate this equipment.

Note: For the best care of your phone, only Sprint-authorized personnel should service your phone and accessories. Failure to do so may be dangerous and void your warranty.

Maintaining Safe Use of and Access to Your Phone

Do Not Rely on Your Phone for Emergency Calls

Mobile phones operate using radio signals, which cannot guarantee connection in all conditions.

Therefore you should never rely solely upon any mobile phone for essential communication (e.g., medical emergencies). Emergency calls may not be possible on all cellular networks or when certain network services or mobile phone features are in use. Check with your local service provider for details.

Using Your Phone While Driving

Talking on your phone while driving (or operating the phone without a hands-free device) is prohibited in some jurisdictions. Laws vary as to specific restrictions. Remember that safety always comes first.

Tip: Purchase an optional hands-free accessory at your local Sprint Store, or call Sprint at 1-866-866-7509. You can also dial # 2 2 2 on your phone.

Following Safety Guidelines

To operate your phone safely and efficiently, always follow any special regulations in a given area. Turn your phone off in areas where use is forbidden or when it may cause interference or danger.

Using Your Phone Near Other Electronic Devices

Most modern electronic equipment is shielded from radio frequency (RF) signals. However, RF signals from wireless phones may affect inadequately shielded electronic equipment.

RF signals may affect improperly installed or inadequately shielded electronic operating systems or entertainment systems in motor vehicles. Check with the manufacturer or their representative to determine if these systems are adequately shielded from external RF signals. Also check with the manufacturer

regarding any equipment that has been added to your vehicle.

Consult the manufacturer of any personal medical devices, such as pacemakers and hearing aids, to determine if they are adequately shielded from external RF signals.

Note: Always turn off the phone in healthcare facilities, and request permission before using the phone near medical equipment.

Turning Off Your Phone Before Flying

Turn off your phone before boarding any aircraft. To prevent possible interference with aircraft systems, the U.S. Federal Aviation Administration (FAA) regulations require you to have permission from a crew member to use your phone while the plane is on the ground. To prevent any risk of interference, FCC regulations prohibit using your phone while the plane is in the air.

Turning Off Your Phone in Dangerous Areas

To avoid interfering with blasting operations, turn your phone off when in a blasting area or in other areas with signs indicating two-way radios should be turned off. Construction crews often use remote-control RF devices to set off explosives.

Turn your phone off when you're in any area that has a potentially explosive atmosphere. Although it's rare, your phone and accessories could generate sparks. Sparks can cause an explosion or fire, resulting in bodily injury or even death. These areas are often, but not always, clearly marked. They include:

- Fueling areas such as gas stations.
- Below deck on boats.
- Fuel or chemical transfer or storage facilities.
- Areas where the air contains chemicals or particles such as grain, dust, or metal powders.

- Any other area where you would normally be advised to turn off your vehicle's engine.

Note: Never transport or store flammable gas, flammable liquids, or explosives in the compartment of your vehicle that contains your phone or accessories.

Restricting Children's Access to Your Phone

Your phone is not a toy. Do not allow children to play with it as they could hurt themselves and others, damage the phone or make calls that increase your Sprint invoice.

Using Your Phone With a Hearing Aid Device

A number of Sprint phones have been tested for hearing aid device compatibility. When some wireless phones are used with certain hearing devices (including hearing aids and cochlear implants), users

may detect a noise which can interfere with the effectiveness of the hearing device.

Some hearing devices are more immune than others to this interference noise, and phones also vary in the amount of interference noise they may generate. ANSI standard C63.19 was developed to provide a standardized means of measuring both wireless phone and hearing devices to determine usability rating categories for both.

Ratings have been developed for mobile phones to assist hearing device users find phones that may be compatible with their hearing device. Not all phones have been rated for compatibility with hearing devices. Phones that have been rated have a label located on the box. **Your LG Rumor Reflex™ has an M4 and a T4 rating.**

These ratings are not guarantees. Results will vary depending on the user's hearing device and individual type and degree of hearing loss. If a hearing device is

particularly vulnerable to interference noise; even a phone with a higher rating may still cause unacceptable noise levels in the hearing device. Trying out the phone with your hearing device is the best way to evaluate it for your personal needs.

M-Ratings: Phones rated M3 or M4 meet FCC requirements for hearing aid compatibility and are likely to generate less interference to hearing devices than unrated phones. (M4 is the better/higher of the two ratings.)

T-Ratings: Phones rated T3 or T4 meet FCC requirements and are likely to be more usable with a hearing device's telecoil ("T Switch" or "Telephone Switch") than unrated phones. (T4 is the better/higher of the two ratings. Note that not all hearing devices have telecoils in them.)

Note: New Technologies, Including Wi-Fi

This phone has been tested and rated for use with hearing aids for some of the wireless technologies that it uses. However, there may be some newer wireless technologies used in this phone that have not been tested yet for use with hearing aids. It is important to try the different features of this phone thoroughly and in different locations, using your hearing aid or cochlear implant, to determine if you hear any interfering noise. Consult your service provider or the manufacturer of this phone for information on hearing aid compatibility. If you have questions about return or exchange policies, consult your service provider or phone retailer.

Hearing aid devices may also be measured for immunity to interference noise from wireless phones and should have ratings similar to phones. Ask your hearing healthcare professional for the rating of your

hearing aid. Add the rating of your hearing aid and your phone to determine probable usability:

- Any combined rating equal to or greater than six offers excellent use.
- Any combined rating equal to five is considered normal use.
- Any combined rating equal to four is considered usable.

Thus, if you pair an M3 hearing aid with an M3 phone, you will have a combined rating of six for “excellent use.” This is synonymous for T ratings.

Sprint further suggests you experiment with multiple phones (even those not labeled M3/T3 or M4/T4) while in the store to find the one that works best with your hearing aid device. Should you experience interference or find the quality of service unsatisfactory after purchasing your phone, promptly return it to the store within 14 days of purchase. (A restocking fee may

be applied to exchanges. Visit www.sprint.com/returns for details.) More information about hearing aid compatibility may be found at: www.fcc.gov, www.fda.gov, and www.accesswireless.org.

Getting the Best Hearing Device Experience With Your Phone

To further minimize interference:

- Set the phone's display and keypad backlight settings to ensure the minimum time interval:
 1. Touch  > Main Menu > Settings > Display > Backlight > Backlight Dim, or Backlight Off. Main Screen, Key, or Outer Screen.
 2. Touch the minimum time interval setting and touch .
- Position the phone so the internal antenna is farthest from your hearing aid.

- Move the phone around to find the point with least interference.

Caring for the Battery

Protecting Your Battery

The guidelines listed below help you get the most out of your battery's performance.

- Recently there have been some public reports of wireless phone batteries overheating, catching fire, or exploding. It appears that many, if not all, of these reports involve counterfeit or inexpensive, aftermarket-brand batteries with unknown or questionable manufacturing standards. Sprint is not aware of similar problems with Sprint phones resulting from the proper use of batteries and accessories approved by Sprint or the manufacturer of your phone. Use only Sprint-approved or manufacturer-approved batteries and accessories

found at Sprint Stores or through your phone's manufacturer, or call 1-866-866-7509 to order. They're also available at www.sprint.com/accessories. Buying the right batteries and accessories is the best way to ensure they're genuine and safe.

- In order to avoid damage, charge the battery only in temperatures that range from 32° F to 113° F (0° C to 45° C).
- Don't use the battery charger in direct sunlight or in high humidity areas, such as the bathroom.
- Never dispose of the battery by incineration.
- Keep the metal contacts on top of the battery clean.
- Don't attempt to disassemble or short-circuit the battery.
- The battery may need recharging if it has not been used for a long period of time.
- It's best to replace the battery when it no longer provides acceptable performance. It can be

recharged hundreds of times before it needs replacing.

- Don't store the battery in high temperature areas for long periods of time. It's best to follow these storage rules:
 - Less than one month:
-4° F to 140° F (-20° C to 60° C)
 - More than one month:
-4° F to 113° F (-20° C to 45° C)

Disposal of Lithium Ion (Li-Ion) Batteries

Do not handle a damaged or leaking Li-Ion battery as you can be burned.

For safe disposal options of your Li-Ion batteries, contact your nearest Sprint authorized service center.

Special Note: Be sure to dispose of your battery properly. In some areas, the disposal of batteries in household or business trash may be prohibited.

Radio Frequency (RF) Energy

Understanding How Your Phone Operates

Your phone is basically a radio transmitter and receiver. When it's turned on, it receives and transmits radio frequency (RF) signals. When you use your phone, the system handling your call controls the power level.

Knowing Radio Frequency Safety

The design of your phone complies with updated NCRP standards described below.

In 1991–92, the Institute of Electrical and Electronics Engineers (IEEE) and the American National Standards Institute (ANSI) joined in updating ANSI's 1982 standard for safety levels with respect to human exposure to RF signals. More than 120 scientists, engineers and physicians from universities, government health agencies and industries developed

this updated standard after reviewing the available body of research. In 1993, the Federal Communications Commission (FCC) adopted this updated standard in a regulation. In August 1996, the FCC adopted hybrid standard consisting of the existing ANSI/IEEE standard and the guidelines published by the National Council of Radiation Protection and Measurements (NCRP).

Body-Worn Operation

To maintain compliance with FCC RF exposure guidelines, if you wear a handset on your body, use a Sprint-supplied or Sprint-approved carrying case, holster or other body-worn accessory. If you do not use a body-worn accessory, ensure the antenna is at least **25/32 inch (2 centimeters)** from your body when transmitting. Use of non-Sprint-approved accessories may violate FCC RF exposure guidelines.

For more information about RF exposure, visit the FCC website at www.fcc.gov.

Specific Absorption Rates (SAR) for Wireless Phones

The SAR value corresponds to the relative amount of RF energy absorbed into the head of a user of a wireless handset.

The SAR value of a phone is the result of an extensive testing, measuring and calculation process. It does not represent how much RF the phone emits. All phone models are tested at their highest value in strict laboratory settings. But when in operation, the SAR of a phone can be substantially less than the level reported to the FCC. This is because of a variety of factors including its proximity to a base station antenna, phone design and other factors. What is important to remember is that each phone meets strict federal

guidelines. Variations in SARs do not represent a variation in safety.

All phones must meet the federal standard, which incorporates a substantial margin of safety. As stated above, variations in SAR values between different model phones do not mean variations in safety. SAR values at or below the federal standard of 1.6 W/kg are considered safe for use by the public.

The highest reported SAR values of the LG Rumor Reflex™ are:

Cellular CDMA mode (Part 22):

Head: 0.54 W/kg; Body-worn: 0.85 W/kg

PCS mode (Part 24):

Head: 1.15 W/kg; Body-worn: 0.66 W/kg

FCC Radio Frequency Emission

This phone meets the FCC Radio Frequency Emission Guidelines.

FCC ID number: ZNFLN272.

More information on the phone's SAR can be found from the following FCC website:

<http://www.fcc.gov/oet/ea/>.

FCC Notice

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the direction of the internal antenna.
- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Owner's Record

The model number, regulatory number, and serial number are located on a nameplate inside the battery compartment. Record the serial number in the space provided below. This will be helpful if you need to contact us about your phone in the future.

Model: LG Rumor Reflex™

Serial No.:

Manufacturer's Warranty

Your device has been designed to provide you with reliable, worry-free service. If for any reason you have a problem with your equipment, please refer to the manufacturer's warranty in this section.

For information regarding the terms and conditions of service for your device, please visit www.sprint.com or call Sprint Customer Service at 1-888-211-4727.

Note: In addition to the warranty provided by your device's manufacturer, which is detailed on the following pages, Sprint offers a number of optional plans to cover your equipment for non-warranty claims. **Sprint Total Equipment Protection** provides the combined coverage of the **Sprint Equipment Replacement Program** and the **Sprint Equipment Service and Repair Program**, both of which are available separately. Each of these programs may be signed up for within 30 days of activating your device. For more details, please visit your nearest Sprint Store or call Sprint at 1-800-584-3666.

Manufacturer's Warranty

1. WHAT THIS WARRANTY COVERS:

LG offers you a limited warranty that the enclosed subscriber unit and its enclosed accessories will be

free from defects in material and workmanship, according to the following terms and conditions:

(1) The limited warranty for the unit and enclosed accessories shall be a period of one (1) year from the date of original purchase. The remaining warranty period for the unit being repaired or replaced shall be determined by presentation of the original sales receipt for the purchase of the unit.

(2) The limited warranty extends only to the original purchaser of the product and is not assignable or transferable to any subsequent purchaser / end user.

(3) The limited warranty is good only to the original purchaser of the product during the warranty period as long as it is in the U.S., including Alaska, Hawaii, U.S. Territories, and all Canadian Provinces.

(4) The external housing and cosmetic parts shall be free of major defects at the time of shipment and, therefore, shall not be covered under these limited warranty terms.

(5) Upon request from LG, the consumer must provide information satisfactory to LG to prove the date of purchase or exchange.

(6) The customer shall bear the cost of shipping the product to the Customer Service Department of LG. LG shall bear the cost of shipping the product back to the consumer after the completion of service under this limited warranty.

2. WHAT THIS WARRANTY DOES NOT COVER:

(1) Defects or damage resulting from use of the product in other than its normal and customary manner.

(2) Defect or damage from abnormal use, abnormal conditions, improper storage, exposure to moisture or dampness, unauthorized modifications, unauthorized connections, unauthorized repair, misuse, neglect, abuse, accident, alteration, improper installation, or

other acts which are not the fault of LG, including damage caused by shipping, blown fuses, or spills of food or liquid.

(3) Breakage or damage to antennas unless caused directly by defects in material or workmanship.

(4) Alleged defects or malfunctions of the product if the Customer Service Department at LG was not notified by the consumer during the applicable limited warranty period.

(5) Products which have had the serial number removed or made illegible.

(6) This limited warranty is in lieu of all other warranties, express or implied either in fact or by operations of law, statutory or otherwise, including but not limited to any implied warranty of marketability merchantability or fitness for a particular use.

(7) Damage resulting from use of non-LG approved accessories.

(8) All plastic surfaces and all other externally exposed parts that are scratched or damaged due to normal customer use.

(9) Products operated outside published maximum ratings.

(10) Products used or obtained in a rental program.

(11) Consumables (such as fuses).

3. WHAT LG WILL DO:

LG will, at its sole option, either repair, replace or refund the purchase price of any unit that does not conform to this limited warranty. LG may choose at its option to use functionally equivalent re-conditioned, refurbished or new units or parts or any units. In addition, LG will not reinstall or back-up any data, applications or software that you have added to your device. It is therefore recommended that you back-up any such data or information prior to sending the unit to LG to avoid the permanent loss of such information.

4. STATE LAW RIGHTS:

No other express warranty is applicable to this product. THE DURATION OF ANY IMPLIED WARRANTIES, INCLUDING THE IMPLIED WARRANTY OF MARKETABILITY OR MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, IS LIMITED TO THE DURATION OF THE EXPRESS WARRANTY HEREIN. LG SHALL NOT BE LIABLE FOR THE LOSS OF THE USE OF THE PRODUCT, INCONVENIENCE, LOSS OR ANY OTHER DAMAGES, DIRECT OR CONSEQUENTIAL, ARISING OUT OF THE USE OF, OR INABILITY TO USE, THIS PRODUCT OR FOR ANY BREACH OF ANY EXPRESS OR IMPLIED WARRANTY, INCLUDING THE IMPLIED WARRANTY OF MARKETABILITY OR MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE APPLICABLE TO THIS PRODUCT.

Some states do not allow the exclusive limitation of incidental or consequential damages or limitations on how long an implied warranty lasts; so these limitations or exclusions may not apply to you. This warranty gives you specific legal rights and you may also have other rights which vary from state to state.

5. HOW TO GET WARRANTY SERVICE:

To obtain warranty service, please call or fax to the following telephone numbers from anywhere in the continental United States:

Tel. 1-800-793-8896 or Fax. 1-800-448-4026

Or visit <http://us.lgservice.com>. Correspondence may also be mailed to: LG Electronics Service- Mobile Handsets

P.O. Box 240007, Huntsville, AL 35824

DO NOT RETURN YOUR PRODUCT TO THE ABOVE ADDRESS.

Please call or write for the location of the LG authorized service center nearest you and for the procedures for obtaining warranty claims.

General Terms and Conditions of Service

Please note that these terms may not be the most current version. A current version of the terms is available at our website at www.sprint.com/termsandconditions or upon request.

Note: Para solicitar esta literatura en español, por favor contactar a 1-800-777-4681 o visitar a www.sprint.com/espanol.

Basic Definitions

In this document: (1) “we,” “us,” “our,” and “Sprint” mean Sprint Solutions, Inc., as contracting agent on behalf of the applicable Sprint affiliated entities providing the products and Services; (2) “you,” “your,”

“customer,” and “user” mean an account holder or user with us; (3) “Device” means any phone, aircard, mobile broadband device, any other device, accessory, or other product that we provide you, we sell to you, or is active on your account with us; and (4) “Service” means Sprint-branded or Nextel-branded offers, rate plans, options, wireless services, billing services, applications, programs, products, or Devices on your account with us. “Service(s)” also includes any other product or service that we offer or provide to you that references these General Terms and Conditions of Service (“Ts&Cs”).

The Service Agreement

These Ts&Cs are part of your service agreement with us (the “Agreement”) and constitute a contract under which we provide you Services under terms and conditions that you accept. **THIS CONTRACT CONTAINS A MANDATORY ARBITRATION PROVISION**

THAT DISALLOWS CLASS ACTIONS, A CLASS ACTION WAIVER PROVISION, AND A JURY WAIVER PROVISION. In addition to these Ts&Cs, there are several parts of the Agreement, which includes but is not limited to the following: (i) the subscriber agreement or transaction materials that you sign or accept; (ii) the plan(s) that you chose as set forth in our written services and transaction materials that we provide or refer you to during the sales transaction (if your service plan is not specifically set forth in any printed materials, the requirements and terms set forth in the current written services and transaction materials apply, excluding the monthly charge and number of minutes included in your service plan); (iii) any confirmation materials and invoices that we may provide to you; and (iv) the terms set forth in the coverage map brochures. **It is important that you carefully read all of the terms of the Agreement.**

Additional Terms

Additional terms will apply when you use certain applications, programs, Devices, and services, and these terms will be provided to you prior to your use of the items. Depending on who provides the items, the terms may come from Sprint or a third party. You are subject to any terms provided by the third party, and the terms are directly between you and that third party. Sprint is not responsible for these third party items and associated terms. Additional terms will also apply if you activate Services as part of a bundle with another company's services (for example, cable services, home phone services, etc.). The additional terms for bundled Services may either modify or replace certain provisions in these Ts&Cs, including terms relating to activation, invoicing, payment, and disputing charges. Also, a different dispute resolution provision may apply to services provided by another company (the dispute resolution provisions in this Agreement still apply to our

Services). You will be provided details on any additional terms with your selection of any bundled Service. For employee and organization discounts, the discount percentage may vary from month-to-month based on the terms of the agreement between your employer, association, or other organization and Sprint. The discount will be zero after your agreement or your organization's agreement with Sprint ends. Additional terms and eligibility requirements regarding organization discounts will be provided to you.

Our Policies

Services are subject to our business policies, practices, and procedures ("Policies"). You agree to adhere to all of our Policies when you use our Services. Our Policies are subject to change at anytime with or without notice.

When You Accept The Agreement

You must have the legal capacity to accept the Agreement. You accept the Agreement when you do any of the following: (a) accept the Agreement through any printed, oral, or electronic statement, including on the web by electronically marking that you have reviewed and accepted; (b) attempt to or in any way use the Services; (c) pay for the Services; or (d) open any package or start any program that says you are accepting the Agreement when doing so. **If you don't want to accept the Agreement, don't do any of these things.**

Term Commitments & Early Termination Fees

Many of the Services (for example, Device discounts) that we offer require you to maintain certain Services with us for a minimum term, usually 1 or 2 years ("Term Commitment"). **You will be charged a fee**

(“Early Termination Fee”) for each line of Service that you terminate early (i.e., prior to satisfying the Term Commitment) or for each line of Service that we terminate early for good reason (for example, violating the payment or other terms of the Agreement) but such Early Termination Fee may be prorated based on your remaining Term Commitment. Early Termination Fees are a part of our rates. Your exact Term Commitment and Early Termination Fee may vary based on the Services you select and will be disclosed to you during the sales transaction. **Carefully review any Term Commitment and Early Termination Fee requirements prior to selecting Services. After you have satisfied your Term Commitment, your Services continue on a month-to-month basis without any Early Termination Fee, unless you agree to extend your Term Commitment or agree to a new Term Commitment.** Services offered on a subscription basis, as described in the “Account & Service Charges” section, may not require a Term Commitment and may not

automatically renew. As explained directly below, there are instances when you will not be responsible for an Early Termination Fee for terminating Services early.

When You Don't Have To Pay An Early Termination Fee

You aren't responsible for paying an Early Termination Fee when terminating Services: (a) provided on a month-to-month basis; (b) provided on a subscription basis that do not include a Term Commitment; (c) consistent with our published trial period return policy; or (d) in response to a materially adverse change that we make to the Agreement as described directly below.

Our Right To Change The Agreement & Your Related Rights

We may change any part of the Agreement at any time, including, but not limited to, rates, charges, how we

calculate charges, discounts, coverage, technologies used to provide services, or your terms of Service. We will provide you notice of material changes—and we may provide you notice of non-material changes—in a manner consistent with this Agreement (see “Providing Notice To Each Other Under The Agreement” section). If a change we make to the Agreement is material and has a material adverse effect on Services under your Term Commitment, you may terminate each line of Service materially affected without incurring an Early Termination Fee only if you: (a) call us within 30 days after the effective date of the change; and (b) specifically advise us that you wish to cancel Services because of a material change to the Agreement that we have made. If you do not cancel Service within 30 days of the change, an Early Termination Fee will apply if you terminate Services before the end of any applicable Term Commitment.

Our Right To Suspend Or Terminate Services

We can, without notice, suspend or terminate any Service at any time for any reason. For example, we can suspend or terminate any Service for the following: (a) late payment; (b) exceeding an Account Spending Limit; (c) harassing/threatening/abusing/offending our employees or agents; (d) providing false or inaccurate information; (e) interfering with our operations; (f) using/suspicion of using Services in any manner restricted by or inconsistent with the Agreement and Policies; (g) breaching, failing to follow, or abusing the Agreement or Policies; (h) providing false, inaccurate, dated, or unverifiable identification or credit information or becoming insolvent or bankrupt; (i) modifying a Device from its manufacturer specifications (for example, rooting the device); (j) failing to use our Services for an extended period of time; (k) failing to maintain an active Device in

connection with our Services; or (l) if we believe the action protects our interests, any customer's interests, or our networks.

Your Right To Change Services & When Changes Are Effective

The account holder can typically change Services upon request. In some instances, changes may be conditioned on payment of an Early Termination Fee or certain other charges, or they may require a new Term Commitment. Changes to Services are usually effective at the start of the next full invoicing cycle. If the changes take place sooner, your invoice may reflect pro-rated charges for your old and new Services. We may, but are not obligated to, provide you the opportunity to authorize someone else to make changes to your Services, which will include the authority to make changes that will extend your Term Commitment. You are responsible for any changes to

your Services made by a person you authorize, and those changes will be treated as modifications to this Agreement.

Your Right To Terminate Services

You can terminate Services at any time by calling us and requesting that we deactivate all Services. In addition, if you return or provide your Device to Sprint and fail to either deactivate service on the Device or activate another Device in connection with your Service, we reserve the right to terminate your Service, and if you are subject to a Term Commitment, you may be charged all or part of an Early Termination Fee. You are responsible for all charges billed or incurred prior to deactivation. If Services are terminated before the end of your invoicing cycle, we won't prorate charges to the date of termination and you won't receive a credit or refund for any unused Services. **Except as provided above, if you are subject to an**

Early Termination Fee, you must also pay the invoiced Early Termination Fee for each line of Service that you terminate early.

Credit Checks & Credit Information

We agree to provide you Services on the condition that you have and maintain satisfactory credit according to our standards and policies. You agree to provide information that we may request or complete any applications that we may provide you to facilitate our review. We rely on the credit information you furnish, credit bureau reports or other data available from commercial credit reference services, and other information (such as payment history with us) to determine whether to provide or continue to provide you Services. The Services we offer you can vary based on your credit history. We may at any time, based on your credit history, withdraw or change Services or place limits or conditions on the use of our

Services. You agree to provide us updated credit information upon request. We may provide your payment history and other account billing/charge information to any credit reporting agency or industry clearinghouse.

Account Spending Limits (“ASL”)

An ASL is a temporary or permanent limit (typically based on credit history, payment history, or to prevent fraud) that we place on the amount of unpaid charges you can accumulate on your account, regardless of when payment on those charges is due. We reserve the right to determine which charges count toward an ASL. If you have an ASL, we may suspend your Services without prior notice if your account balance reaches the ASL, even if your account is not past due. We may impose or increase an ASL at any time with notice. An ASL is for our benefit only and should not be relied on by you to manage usage.

Deposits & Returning Deposits

We may at any time require a deposit as a guarantee of payment for you to establish or maintain Service (“Deposit”). By providing us a Deposit, you grant us a security interest for all current or future amounts owed to us. We may change the Deposit at any time with notice. You can’t use a Deposit to make or delay payments. The Deposit, the length of time we hold the Deposit, and changes to the Deposit are determined based on your credit history, payment history, and other factors. Unless prohibited by law, we may mix Deposits with our other funds and it won’t earn interest, and we reserve the right to return the Deposit as a credit on your invoice at anytime. If your Services are terminated for any reason, we may keep and apply your Deposit to any outstanding charges. We’ll send any remaining portion of the Deposit to your last known address within 90 days after your final invoice—if it is returned to us, we will forward it on to the

appropriate state authorities to the extent required by law.

Restrictions On Using Services

You can’t use our Services: (a) in a way that could cause damage or adversely affect any of our other customers or our reputation, networks, property, or Services; or (b) in any way prohibited by the terms of our Services, the Agreement, or our Policies. You cannot in any manner resell the Services to another party. For additional restrictions on the use of our Services, see our Acceptable Use Policy and Visitors Agreement, which are available on our website, and the detailed plan or other information on Services that we provide or refer you to during the sales transaction.

Your Device, Number & E-mail Address; Caller ID

We don't manufacture any Device that we might sell to you or that is associated with our Services, and we aren't responsible for any defects, acts, or omissions of the manufacturer. **The only warranties on your Device are the limited warranties given to you by the manufacturer directly or that we pass through. Device performance may vary based on device specifications (for example, a device's software, memory, and storage), and device performance may impact access to all of our Services.** Your Device is designed to be activated on our networks and in other coverage areas that we may make available to you. As programmed, it will not accept wireless service from another carrier. Except for any legal right you may have to port/transfer your phone number to another carrier, you have no—and cannot gain any (for example, through publication, use, etc.)—proprietary, ownership, or other rights to any

phone number, identification number, e-mail address, or other identifier that we assign to you, your Device, or your account. We'll notify you if we decide to change or reassign them. Your CDMA Sprint PCS phone has a software programming lock that protects certain of the handset's operating parameters against unauthorized reprogramming. If you wish to obtain the software program lock code for your CDMA Sprint PCS phone, please visit Sprint.com or call 1-888-211-4727 for information and eligibility requirements.

Porting/Transferring Phone Numbers

We don't guarantee that number transfers to or from us will be successful. If you authorize another carrier to transfer a number away from us, then that is considered a request by you to us to terminate all of the Services associated with that number. **You're responsible for all charges billed or incurred prior to**

deactivation and for any applicable Early Termination Fees.

Coverage; Where Your Device Will Work; Service Speeds

Our coverage maps are available at our authorized retail locations and on our website. The specific network coverage you get will depend on the radio transmissions your Device can pick up and Services you've chosen. Our coverage maps provide high level estimates of our coverage areas when using Services outdoors under optimal conditions. Coverage isn't available everywhere. Coverage and Service speeds are not guaranteed. Coverage is subject to change without notice. Service speeds may depend on the Service purchased. Actual speeds will vary. Estimating wireless coverage, signal strength, and Service speed is not an exact science. There are gaps in coverage within our estimated coverage areas that—along with

other factors both within and beyond our control (for example, network problems, network or internet congestion, software, signal strength, your Device, structures, buildings, weather, geography, topography, server speeds of the websites you access, actions of third parties, etc.)—may result in dropped and blocked connections, slower Service speeds, or otherwise impact the quality of Service. Services that rely on location information, such as E911 and GPS navigation, depend on your Device's ability to acquire satellite signals (typically not available indoors) and network coverage. While your Device is receiving a software update, you may be unable to use your Device in any manner until the software update is complete.

Roaming

The term "roaming" typically refers to coverage on another carrier's network that we may make available

to you based on our agreements with other carriers. These agreements may change from time to time, and roaming coverage is subject to change without notice. Your ability to receive roaming coverage depends on the radio transmissions your Device can pick up and the availability of roaming coverage. We make no guaranty that roaming coverage will be available. Roaming coverage may exist both within and outside our network coverage areas. Your Device will generally indicate when you're roaming. Depending on your Services, separate charges or limits on the amount of minutes used while roaming may apply. Certain Services may not be available or work the same when roaming (for example, data Services, voicemail, call waiting, etc.).

About Data Services & Content

Our data Services and your Device may allow you to access the internet, text, pictures, video, games,

graphics, music, email, applications, sound, and other materials ("Data Content") or send Data Content elsewhere. Some Data Content is available from us or our vendors, while other Data Content can be accessed from others (for example, third party websites, games, ringers, applications, etc.). We make absolutely no guarantees about the Data Content that you access on your Device. **Data Content may be: (1) unsuitable for children/minors; (2) unreliable or inaccurate; or (3) offensive, indecent, or objectionable.** You're solely responsible for evaluating the Data Content accessed by you or anyone through your Services. We strongly recommend that you monitor data usage by children/minors. Data Content from third parties may also harm your Device or its software. We are not responsible for any Data Content. We are not responsible for any damage caused by any Data Content that you access through your Services, that you load on your Device, or that you request that our representatives access or load on your Device. To

protect our networks and Services or for other reasons, we may place restrictions on accessing certain Data Content (such as certain websites, applications, etc.); impose separate charges; limit throughput or the amount of data that you can transfer; or otherwise limit or terminate Services. If we provide you storage for Data Content that you have purchased, then we may delete the Data Content without notice or place restrictions/limits on the use of storage areas. Data Content stored on a Device, transmitted over our networks, or stored by Sprint may be deleted, modified, or damaged. You may not be able to make or receive voice calls while using data Services. Data Content provided by our vendors or third parties is subject to cancellation or termination at any time without notice to you, and you may not receive a refund for any unused portion of the Data Content.

Specific Terms & Restrictions On Using Data Services

In addition to the rules for using all of our other Services, unless we identify the Service or Device that you have selected as specifically intended for that purpose (for example, wireless routers, Data Link, etc.), you can't use our data Services: (1) with server devices or host computer applications or other systems that drive continuous, heavy traffic or data sessions; (2) as a substitute or backup for private lines or frame relay connections; or (3) for any other unintended use as we determine in our sole discretion. We reserve the right to limit, suspend, or constrain any heavy, continuous data usage that adversely impacts our networks performances or hinders access to our networks. If your Services include web or data access, you also can't use your Device as a modem for computers or other equipment, unless we identify the Service or Device you have selected as specifically intended for

that purpose (for example, with “phone as modem” plans, Sprint Mobile Broadband card plans, wireless router plans, etc.).

Software License

If Sprint provides you software as part of the Service and there are not software license terms provided with the software (by Sprint or by a third party), then Sprint grants you a limited, revocable, non-exclusive, non-transferable license to use the software to access the Services for your own individual use. You will not sell, resell, transfer, copy, translate, publish, create derivative works of, make any commercial use of, modify, reverse engineer, decompile, or disassemble the software. Sprint may revoke this license at any time.

Activation & Miscellaneous Charges

Based on our Policies, we may charge activation, prepayment, reactivation, program, or other fees to

establish or maintain Services. Certain transactions may also be subject to a charge (for example, convenience payment, changing phone numbers, handset upgrades, etc.). You will be provided notice of these types of fees before we complete the requested transaction.

Account & Service Charges

You are responsible for all charges associated with your account and the Services on your account, no matter who adds or uses the Services. Charges include, but are not limited to, the monthly recurring charges, usage charges, charges for additional services, taxes, surcharges, and fees associated with your Services. These charges are described or referred to during the sales transaction, in our marketing materials, and in confirmation materials that we may send to you. Depending on your Services, charges for additional services may include operator

and directory assistance, voicemail, call forwarding, data calls, texts, and web access. If you (the account holder) allow end users to access or use your Devices, you authorize end users to access, download, and use Services. You may have the opportunity to purchase Services on a subscription basis where we assess subscription charges that allow you access to the Services and/or provide you a certain amount of use of the Services for a defined period of time. Depending on your Service, certain types of subscription charges may be assessed automatically upon activation and automatically assessed for subsequent subscription periods. Subscription Services offered on a recurring basis do not end until terminated by you or us. Subscription charges for recurring Services occur at the beginning of each bill cycle. Information regarding your bill cycle for subscription Services will be provided when you order the Services. For Services offered on a per-day basis, you will generally be charged for use before or at the time of use. In certain

instances, we may charge you at some point after you use the Services. Unless otherwise disclosed, Services offered on a per-day basis end 24 hours after Service is initiated.

How We Calculate Your Charges For Billing Purposes

Regular Voice Calls: We round up partial minutes of use to the next full minute. Time starts when you press “Talk” or your Device connects to the network and stops when you press “End” or the network connection otherwise breaks. You’re charged for all calls that connect, even to answering machines, voicemail, or voice transcription services. You won’t be charged for unanswered calls or if you get a busy signal. For incoming calls answered, you’re charged from the time shortly before the Device starts ringing until you press “End” or the network connection otherwise breaks. If charges vary depending on the

time of day that you place or receive calls (for example, Nights and Weekend plans), you're charged for the entire call based on the rate that applies to the time period in which the call starts.

Walkie-Talkie Charges: Charges for walkie-talkie calls are billed to the person who starts the call and calculated by multiplying the duration of the call by the applicable rate and number of participants. You're charged at least 6 seconds of airtime for each call you start; subsequent communications in the same call are rounded up to and billed to the next second. Time begins when you press any button to start a walkie-talkie call and ends approximately 6 seconds after completion of a communication to which no participant responds. Subsequent walkie-talkie communications are considered new calls. Depending on your plan, nationwide, international, or group walkie-talkie calls may use the local walkie-talkie minutes in your plan and result in additional charges.

Responses to call alert transmissions are treated as new walkie-talkie transmissions even when responding within 6 seconds of receiving the alert. Walkie-talkie billing methods are subject to change as we introduce new walkie-talkie Services.

Data Usage: Unless we specifically tell you otherwise, data usage is measured in bytes, kilobytes, megabytes, and gigabytes—not in minutes/time. 1024 bytes equals 1 kilobyte ("KB"), 1024 KB equals 1 megabyte, and 1024 megabytes equals 1 gigabyte. Bytes are rounded up to kilobytes, so you will be charged at least 1 KB for each data usage session ("data session"). Rounding occurs at the end of each data session, and sometimes during a data session. Depending on your data Services, usage may be charged against an allowance or on a fixed price per KB, and you may be subject to limitations on the amount of data usage. If you are charged on a fixed price per KB, any fractional cents will be rounded up to

the next cent. You are charged for all data directed to your Device's internet address, including data sessions you did not initiate and for incomplete transfers. As long as your Device is connected to our data networks, you may incur data charges. Examples of data for which you will be charged includes the size of a requested file or Data Content (game, ringer, etc.); web page graphics (logos, pictures, banners, advertisement, etc.); additional data used in accessing, transporting, and routing the file on our network; data from partial or interrupted downloads; re-sent data; and data associated with unsuccessful attempts to reach websites or use applications. These data charges are in addition to any charges for the Data Content itself (game, ringer, etc.). Data used and charged to you will vary widely, even between identical actions or data sessions. Estimates of data usage—for example, the size of downloadable files—are not reliable predictors of actual usage. Your bill won't

separately list the number of KB attributed to a specific action/data session.

Your Bill

Your bill provides you notice of your charges. It reflects monthly recurring charges (usually billed one bill cycle in advance), fees, taxes, Surcharges, product and equipment charges, subscription charges, and usage/transaction specific charges (usually billed in the bill cycle in which they're incurred). Some usage charges, such as those that depend on usage information from a third party, may be billed in subsequent bill cycles and result in higher than expected charges for that month. Bill cycles and dates may change from time to time. **Your bill may also include other important notices (for example, changes to your Agreement, to your Service, legal notices, etc.).** Your paper bill may not include itemized billing detail. More specific billing information is available online. Paper bills with itemized

detail may be subject to an additional charge. Unless prohibited by law, other charges (for example, data Services or taxes and surcharges) will not include itemized detail but will be listed as total charges for a category. If you choose internet billing, you will not receive paper bills.

Your Payments; Late Fees

Payment is due in full as stated on your bill. If we do not receive payment in full by the date specified on your bill, a late payment charge, which may be charged at the highest rate permissible by law, may be applied to the total unpaid balance. We may also charge you any costs we pay to a collection agency to collect unpaid balances from you. If we bill you for amounts on behalf of a third party, payments received are first applied to our charges. You may be charged additional fees for certain methods of payment. We may charge you, up to the highest amount permitted

by law, for returned checks or other payments paid by you and denied for any reason by a financial institution. Acceptance of payments (even if marked "paid in full") does not waive our right to collect all amounts that you owe us. We may restrict your payment methods to cashier's check, money order, or other similar secure form of payment at any time for good reason.

Taxes & Government Fees

You agree to pay all federal, state, and local taxes, fees, and other assessments that we're required by law to collect and remit to the government on the Services that we provide to you. These charges may change from time to time without advance notice. If you're claiming any tax exemption, you must provide us with a valid exemption certificate. Tax exemptions generally won't be applied retroactively.

Surcharges

You agree to pay all surcharges (“Surcharges”), which may include, but are not limited to: Federal Universal Service; various regulatory charges; Sprint administrative charges; gross receipts charges and certain other taxes imposed upon Sprint; or charges for the costs that we incur and pass along to you.

Surcharges are not taxes, and we are not required to assess them by law. They are charges we choose to collect from you, are part of our rates, and are kept by us in whole or in part. The number and type of Surcharges will be provided on your invoice and may vary depending upon the location of the billing address of the Device and can change over time. We determine the rate for these charges, and these amounts are subject to change as are the components used to calculate these amounts. We will provide you notice of any changes to Surcharges in a manner consistent with this Agreement (see “Providing Notice

To Each Other Under The Agreement” section). However, since some Surcharges are based on amounts set by the government or based on government formulas, it will not always be possible to provide advance notice of new Surcharges or changes in the amount of existing Surcharges. Information on Surcharges is provided during the sales transaction and is available on our website.

Disputing Charges - You Must Still Pay Undisputed Charges

Any dispute to a charge on your bill must be made within 60 days of the date of the bill that initially contained the charge. Disputes can only be made by calling or writing us as directed on your invoice or elsewhere. You accept all charges not properly disputed within the above time period—undisputed charges must still be paid as stated on your bill.

Protecting Our Network & Services

We can take any action to: (1) protect our networks, our rights and interests, or the rights of others; or (2) optimize or improve the overall use of our networks and Services. Some of these actions may interrupt or prevent legitimate communications and usage—for example, message filtering/blocking software to prevent SPAM or viruses; limiting throughput; limiting access to certain websites, applications, or other Data Content; prohibitions on unintended uses (for example, use as a dedicated line, or use as a monitoring service), etc. For additional information on what we do to protect our customers, networks, Services, and equipment, see our Acceptable Use Policy and Visitors Agreement at our website.

Your Privacy

Our Privacy Policy is available on our website. To review the policy, visit www.sprint.com/legal/privacy.html.

This policy may change from time to time, so review it with regularity and care.

Call Monitoring: To ensure the quality of our Services and for other lawful purposes, we may monitor or record calls between us (for example, your conversations with our customer service or sales departments).

Authentication and Contact: You (the account holder) may password protect your account information by establishing a personal identification number ("PIN"). You may also set a backup security question and answer in the event you forget your PIN. You agree to protect your PIN, passwords, and other account access credentials like your backup security question from loss or disclosure. You further agree that Sprint may, in our sole discretion, treat any person who presents your credentials that we deem sufficient for account access as you or an authorized user on the account for disclosure of information or changes in

Service. You agree that we may contact you for Service-related reasons through the contact information that you provide, through the Services or Devices to which you subscribe, or through other available means, including text message, email, fax, recorded message, mobile, residential or business phone, or mail.

CPNI: As we provide telecommunications products and Services to you (the account holder), we develop information about the quantity, technical configuration, type, location, and destination of telecommunications products and Services you use, as well as some other information found on your bill ("CPNI"). Under federal law, you have the right and we have a duty to protect the confidentiality of your CPNI. For example, we implement safeguards that are designed to protect your CPNI, including authentication procedures when you contact us. For some accounts with a dedicated Sprint representative, we may rely on contacting your

pre-established point of contact as the standard authentication measure.

Third-Party Applications: If you use a third-party application, the application may access, collect, use, or disclose your personal information or require Sprint to disclose your information—including location information (when applicable)—to the application provider or some other third party. If you access, use, or authorize third-party applications through the Services, you agree and authorize Sprint to provide information related to your use of the Services or the application(s). You understand that your use of third-party applications is subject to the third party's terms and conditions and policies, including its privacy policy.

Information on Devices: Your Device may contain sensitive or personal information (for example, pictures, videos, passwords, or stored credit card numbers). Sprint is not responsible for any information on your

Device, including sensitive or personal information. If possible, you should remove or otherwise safeguard any sensitive or personal information when your Device is out of your possession or control, for example when you relinquish, exchange, return, or recycle your Device. By submitting your Device to us, you agree that our employees, contractors, or vendors may access all of the information on your Device.

Location-Enabled Services

Our networks generally know the location of your Device when it is outdoors and/or turned on. By using various technologies to locate your Device, we can provide enhanced emergency 911 services and optional location-enabled services provided by us or a third party. Network coverage or environmental factors (such as structures, buildings, weather, geography, landscape, and topography) can significantly impact

the ability to access your Device's location information and use of location-enabled services.

You agree that any authorized user may access, use, or authorize Sprint or third party location-enabled applications through the Services. You understand that your use of such location-enabled applications is subject to the application's terms and conditions and policies, including its privacy policy. If you activate location-enabled services for devices used by other authorized users, you agree to inform the authorized user(s) of the terms of use for location-enabled applications and that the Device may be located. For additional information on location-enabled services, see our Privacy Policy at our website.

911 Or Other Emergency Calls

Public safety officials advise that when making 911 or other emergency calls, you should always be prepared to provide your location information. Unlike

traditional wireline phones, depending on a number of factors (for example, whether your Device is GPS enabled, where you are, whether local emergency service providers have upgraded their equipment, etc.), 911 operators may not know your phone number, your location, or the location of your Device. In certain circumstances, an emergency call may be routed to a state patrol dispatcher or alternative location set by local emergency service providers. Enhanced 911 service ("E911")—where enabled by local emergency authorities—uses GPS technology to provide location information. Even when available, however, E911 does not always provide accurate location information. If your Device is indoors or for some other reason cannot acquire a satellite signal, you may not be located. Some Devices have a safety feature that prevents use of the keypad after dialing 911—you should follow voice prompts when interacting with emergency service providers employing interactive voice response systems to screen calls.

If Your Device Is Lost or Stolen

Call us immediately if your Device is lost or stolen because you may be responsible for usage charges before you notify us of the alleged loss or theft. A lost or stolen Device does not reduce or remove your Term Commitment. You will remain liable for any monthly recurring charges associated with the Service on your Device after you notify us of the alleged loss or theft. You agree to cooperate if we choose to investigate the matter (provide facts, sworn statements, etc.). We may not waive any Early Termination Fees if you choose to terminate Services as a result of loss or theft of your Device.

Disclaimer of Warranties

UNLESS EXPRESSLY PROVIDED IN WRITING OTHERWISE, WE MAKE NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED, INCLUDING (TO THE EXTENT ALLOWED BY LAW) ANY IMPLIED

WARRANTY OF MERCHANTABILITY, NON-INFRINGEMENT, OR FITNESS FOR A PARTICULAR PURPOSE CONCERNING YOUR SERVICES (INCLUDING YOUR DEVICE). WE DON'T PROMISE UNINTERRUPTED OR ERROR-FREE SERVICES AND DON'T AUTHORIZE ANYONE TO MAKE WARRANTIES ON OUR BEHALF.

You Agree That We Are Not Responsible For Certain Problems

You agree that neither we nor our subsidiaries, affiliates, parent companies, vendors, suppliers, or licensors are responsible for any damages resulting from: (a) anything done or not done by someone else; (b) providing or failing to provide Services, including, but not limited to, deficiencies or problems with a Device or network coverage (for example, dropped, blocked, interrupted Services, etc.); (c) traffic or other accidents, or any health-related claims relating to our

Services; (d) Data Content or information accessed while using our Services; (e) an interruption or failure in accessing or attempting to access emergency services from a Device, including through 911, Enhanced 911 or otherwise; (f) interrupted, failed, or inaccurate location information services; (g) information or communication that is blocked by a spam filter; (h) damage to your Device or any computer or equipment connected to your Device, or damage to or loss of any information stored on your Device, computer, equipment, or Sprint storage space from your use of the Services or from viruses, worms, or downloads of malicious content, materials, data, text, images, video, or audio; or (i) things beyond our control, including acts of God (for example, weather-related phenomena, fire, earthquake, hurricane, etc.), riot, strike, war, terrorism, or government orders or acts. You should implement appropriate safeguards to secure your Device, computer, or equipment and to back-up your information stored on each.

You Agree Our Liability Is Limited - No Consequential Damages.

TO THE EXTENT ALLOWED BY LAW, OUR LIABILITY FOR MONETARY DAMAGES FOR ANY CLAIMS THAT YOU MAY HAVE AGAINST US IS LIMITED TO NO MORE THAN THE PROPORTIONATE AMOUNT OF THE SERVICE CHARGES ATTRIBUTABLE TO THE AFFECTED PERIOD. UNDER NO CIRCUMSTANCES ARE WE LIABLE FOR ANY INCIDENTAL, CONSEQUENTIAL, PUNITIVE, MULTIPLE, OR SPECIAL DAMAGES OF ANY NATURE WHATSOEVER ARISING OUT OF OR RELATED TO PROVIDING OR FAILING TO PROVIDE SERVICES IN CONNECTION WITH A DEVICE, INCLUDING, BUT NOT LIMITED TO, LOST PROFITS, LOSS OF BUSINESS, OR COST OF REPLACEMENT PRODUCTS AND SERVICES.

DISPUTE RESOLUTION

We Each Agree To First Contact Each Other With Any Disputes

We each agree to first contact each other with any Disputes (defined below) and provide a written description of the problem, relevant documents and supporting information, and the proposed resolution. We agree to contact each other as described in the "Providing Notice to Each Other Under The Agreement" section.

Instead Of Suing In Court, We Each Agree To Arbitrate Disputes

We each agree to arbitrate all Disputes between us, on an individual basis, not on a class-wide or consolidated basis. This agreement to arbitrate is intended to be broadly interpreted. In arbitration, there's no judge or jury. However, just as a court would, the arbitrator must honor the terms and limitations in the Agreement and can award

damages and relief, including any attorneys' fees authorized by law. The arbitrator's decision and award is final and binding, with some exceptions under the Federal Arbitration Act ("FAA"), and judgment on the award may be entered in any court with jurisdiction.

We each also agree as follows:

(1) **"Disputes" are any claims or controversies against each other related in any way to or arising out of in any way our Services or the Agreement, including, but not limited to, coverage, Devices, billing services and practices, policies, contract practices (including enforceability), service claims, privacy, or advertising, even if it arises after Services have terminated.** Disputes include claims that you bring against our employees, agents, affiliates, or other representatives or that we bring against you. It also includes but is not limited to claims related in any way to or arising out of in any way any aspect of

the relationship between us, whether based in contract, tort, statute, fraud, misrepresentation, or any other legal theory.

(2) If either of us wants to initiate a claim to arbitrate a Dispute, we each agree to send written notice to the other providing a description of the dispute, a description of previous efforts to resolve the dispute, all relevant documents and supporting information, and the proposed resolution. Notice to you will be sent as described in the "Providing Notice to Each Other Under The Agreement" section and notice to us will be sent to: General Counsel; Arbitration Office; 12502 Sunrise Valley Drive, Mailstop VARESA0202-2C682; Reston, Virginia 20191. We each agree to make attempts to resolve the dispute prior to filing a claim for arbitration. If we cannot resolve the dispute within forty-five (45) days of receipt of the notice to arbitrate, then we each may submit the dispute to formal arbitration.

(3) The FAA applies to this Agreement and arbitration provision. We each agree that the FAA's provisions—not state law—govern all questions of whether a dispute is subject to arbitration.

(4) Unless we each agree otherwise, the Arbitration will be conducted by a single, neutral arbitrator and will take place in the county of the last billing address of the Service.

(5) The arbitration will be governed and conducted by (a) a neutral third party arbitrator selected by each of us and based upon rules mutually agreed to by each of us or (b) JAMS. The JAMS rules, including rules about the selection of an arbitrator, filing, administration, discovery, and arbitrator fees, will be conducted under JAMS Comprehensive Arbitration Rules & Procedures. The JAMS rules are available on its website at www.jamsadr.com. To the extent that this "Dispute Resolution" section conflicts with JAMS's minimum standards for procedural

fairness, the JAMS's rules or minimum standards for arbitration procedures in that regard will apply. However, nothing in this paragraph will require or allow us or you to arbitrate on a class-wide or consolidated basis.

(6) WE EACH AGREE THAT WE WILL ONLY PURSUE ARBITRATION ON AN INDIVIDUAL BASIS AND WILL NOT PURSUE ARBITRATION ON A CLASS-WIDE OR CONSOLIDATED BASIS. We each agree that any arbitration will be solely between you and Sprint (not brought on behalf of or together with another individual's claim). If for any reason any court or arbitrator holds that this restriction is unconscionable or unenforceable, then our agreement to arbitrate doesn't apply and the dispute must be brought in court.

(7) We each are responsible for our respective costs relating to counsel, experts, and witnesses, as well as any other costs relating to arbitration. However,

we will pay for the arbitration administrative or filing fees, including the arbitrator fees. Otherwise the JAMS Comprehensive Arbitration Rules & Procedures and the JAMS Policy on Consumer Arbitrations Pursuant to Pre-Dispute Clauses, Minimum Standards of Procedural Fairness regarding costs and payment apply.

Exceptions To Our Agreement To Arbitrate Disputes

Either of us may bring qualifying claims in small claims court. In addition, this arbitration provision does not prevent you from bringing your dispute to the attention of any federal, state, or local government agency that can, if the law allows, seek relief against us on your behalf.

No Class Actions

TO THE EXTENT ALLOWED BY LAW, WE EACH WAIVE ANY RIGHT TO PURSUE DISPUTES ON A CLASSWIDE BASIS; THAT IS, TO EITHER JOIN A CLAIM WITH THE CLAIM OF ANY OTHER PERSON OR ENTITY OR ASSERT A CLAIM IN A REPRESENTATIVE CAPACITY ON BEHALF OF ANYONE ELSE IN ANY LAWSUIT, ARBITRATION, OR OTHER PROCEEDING.

No Trial By Jury

TO THE EXTENT ALLOWED BY LAW, WE EACH WAIVE ANY RIGHT TO TRIAL BY JURY IN ANY LAWSUIT, ARBITRATION, OR OTHER PROCEEDING.

Indemnification

You agree to indemnify, defend, and hold Sprint and our subsidiaries, affiliates, parent companies harmless from any claims arising out of or relating to your actions, including, but not limited to, your use of the

Service and any information you submit, post, transmit, or make available via the Service; failing to provide appropriate notices regarding location-enabled services (see “Location-Enabled Services” section); failure to safeguard your passwords, backup question to your shared secret question, or other account information; or violating this Agreement or any policy referenced in this Agreement, any applicable law or regulation, or the rights of any third party.

Providing Notice To Each Other Under The Agreement

Except as the Agreement specifically provides otherwise, you must provide us notice by calling or writing us as instructed on your invoice. We will provide you notice through one or more of the following: in your bill, correspondence to your last known billing address, to any fax number or e-mail address you’ve provided us, by calling you on your Device or any

other phone number you’ve provided us, by voice message on your Device or any other phone number you’ve provided us, or by text message on your Device.

Other Important Terms

Subject to federal law or unless the Agreement specifically provides otherwise, this Agreement is governed solely by the laws of the state encompassing the billing address of the Device, without regard to the conflicts of law rules of that state. If either of us waives or doesn’t enforce a requirement under this Agreement in an instance, we don’t waive our right to later enforce that requirement. Except as the Agreement specifically provides otherwise, if any part of the Agreement is held invalid or unenforceable, the rest of this Agreement remains in full force and effect. This Agreement isn’t for the benefit of any third party except our corporate parents, affiliates, subsidiaries,

agents, and predecessors and successors in interest. You can't assign the Agreement or any of your rights or duties under it. We can assign the Agreement without notice. You cannot in any manner resell the Services to another party. The Agreement and the documents it incorporates make up the entire agreement between us and replaces all prior written or spoken agreements—you can't rely on any contradictory documents or statements by sales or service representatives. The rights, obligations and commitments in the Agreement that—by their nature—would logically continue beyond the termination of Services (for example, those relating to billing, payment, 911, dispute resolution, no class action, no jury trial) survive termination of Services.

[End General Terms and Conditions of Service]

Important Message From Sprint

Important Information about this device's "open" architecture.

This device is an "open" device. What that means is that you are free to use it to access the Internet as you see fit. You may go to websites you like and you may download or use applications or software that you choose.

Please take care to visit only trusted websites and download applications only from trusted entities. Sprint has no control over websites you visit or applications and software you download, and Sprint's policies do not apply to those websites, applications or software. The websites you visit may place "cookies" or other files on your device when you visit them. Downloaded applications or software may access, use or share information on your device, like your contacts or your location.

Although Sprint is excited to allow our customers to make their own choices about the Internet sites you wish to visit or the applications or software you'd like to use, we do want to remind you that Sprint is not able to help you troubleshoot issues connected with your use of non-Sprint applications or software (such as the ones you may select and download to your device). Sprint also will not be able to provide you credits for applications or software that you download from sources other than Sprint. And, Sprint is not liable for the websites you visit or anything you download or cause to be downloaded to your device. Damage related to websites visited or downloads to your device may not be covered by Sprint's Service and Repair policy, or your device insurance policy. For more information about Sprint's policies, products or services, please visit us at www.sprint.com.

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